Appendix C
Completed Comment Cards and Alternatives Handouts

Please provide your name and e-mail address if you would like to receive project updates.

Name: Randy Falls E-mail: RandyKF7@AOL.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

The proposed ReWild changes would simply reduce the publics access to mission BAY. the devastation of Leveling campland to ReWild would deminish the existing birds and FISH.

For many decades the bay has settled with sediment and materials. In the "ReWild" your proposals would cause more damage in the interim.

San Diego is growing and housing is needed. For many RV.s are a temporary source of Shelter. To eliminate hundreds of people camping would cause more people without housing. homelessness is up 5% the past year in San diego due to housingshortage.

There is plenty of habitat for wildlife. there is not Room for more people. think of the peoples needs.

Please provide your name and e-mail address if you would like to receive project updates.

Name: Greg Hose E-mail: gregphose@yahoo.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

I live on the marsh and would love to see wetland restoration, but not at the exclusion of substantial camping including RV, tent + perhaps small cabins. The only comparable camping I know of is Newport Dunes in Orange County. Campland has been good neighbor for the 18 years I've been one of their closet neighbors. I actually have been impressed with the first plan I saw - The Mission Bay Gateway because it accomodates all the current parties involved.

Thanks,
Greg Hose
(858) 883-4673

Please provide your name and e-mail address if you would like to receive project updates.

Name: LISA FABULA E-mail: LFabula@gmail.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

ALONG WITH YOUR CONSIDERATION OF A TIMESCALE OUT TO 2100, ALSO ADDRESS INCREASED DEMAND FOR PARKS/RECREATION/PUBLIC ACCESS TO WATERWAYS AS:

- Trolley line extension FACILITATES INCREASED VISITORS USING ALT. TRANSPORTATION (BIKES, EXERCISERS, OUT OF AREA VISITORS) + NEED FOR MORE PLACES TO FEEL CONNECTED TO NATURE/WATER
- APPROPRIATENESS OF RECREATIONAL OPTIONS OFFERED INTO FUTURE (DOES A MUNI GOLF COURSE OR PRIVATE CAMP SITE BELONG IN THIS ENVIRONMENT?)
- INCREASED NEED FOR EDUCATIONAL/INTERPRETATIVE ROLE FOR TIDE~~POOLS~~LANDS & POTENTIAL CONSERVATION (vs. Preservation/Isolation/Walling off)
- ADDITIONAL BENEFITS TO CLIMATE RESILIENCY AND ADAPTATION RESPONSES
- VIABILITY & CONSTRAINTS ANTICIPATED TO TELL THE STORY OF WHY THIS WILL WORK HERE & IS IMPORTANT IN THIS LOCATION (MORE THAN JUST OPPORTUNITY; such as, "Why NOT on SE end of MB @ TECOLOTE & ~~?~~ EDWARD?")

Please provide your name and e-mail address if you would like to receive project updates.

Name: Ken Busby E-mail: kbusby@earthlink.net

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

Develop the recreation area, now golf course,
Retain and fill in De Anza.
Plan on sea level rise and prepare to continue
to fill in areas that could be flooded - in order
to maintain recreation areas, beaches, wildlife natural
areas
With sea level rise, there are bigger problems than
this small area (40+ acres). The whole coastal and
bay area will likely need to do landfill to
that allow the loss of space we enjoy
using today -

Please provide your name and e-mail address if you would like to receive project updates.

Name: Amy E-mail: amy.sotmeg@gmail.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

I think that it's important to increase the wetlands in Mission Bay, however, to destroy infrastructure that currently provides a service for thousands of people every year to enjoy nature is completely absurd. I understand that there is a preferance to create one large wetland however the option to create multiple smaller wetlands around Mission Bay especially be Tecolote should not be overlooked.

Please provide your name and e-mail address if you would like to receive project updates.

Name: Amelene Peters-Taylor E-mail: ameleneptaylor

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

Have Rose Creek cleaned out,
to reduce pollution to the Bay

create more Marshland for migrating birds

create overview Look-outs to see habitat

influence of an information center

develop better bike + pedestrian trails

low Intensity for comercial use
no motorised vehicles
develop shuttle buses to come to Mission Bay
and have diffent station to drop off and get in
(Yosemite)

Please provide your name and e-mail address if you would like to receive project updates.

Name: _____ E-mail: _____

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

In expanding the wetland area by 80 acres as req'd by the Master Plan, I would like to see that new 80 acres kept as "NATURAL" as possible. By that I mean to exclude things like hiking paths, bikeways, visitor center, etc. Let it be simply natural habitat area for the dwindling numbers of creatures that used to call this area home. "Man" has already taken way more than his appropriate portion of Mission Bay. Kendall Frost is all that is left in terms of a "natural area." We have too many acres of cement paths, parking lots, landscaped picnic areas and other un-natural areas which only serve urban interests and commercial interests.

A visitor center, and some wildlife viewing areas, would be good to locate at the edge of the expanded area, replacing or co-sited with existing developed areas. Eg, if we want to encourage high school students' interest in the wildlife, put those interface sites ON the

Please provide your name and e-mail address if you would like to receive project updates.

Name: Ronni Ames E-mail: you haveT

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

Plan C
More paths for Walking / biking
maybe a sm bridge

Please provide your name and e-mail address if you would like to receive project updates.

Name: MARJ E-mail: MJOANPECK@gmail.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

- DeAnza paddle needs to be filled
> As my 1st choice —
made accessible for longer
assuming increased water
levels!

> The ~~D~~ walking paths & observation spots are really important for people to enjoy the area & to get their support for the work

Thanks

Please provide your name and e-mail address if you would like to receive project updates.

Name: Vicki Conlon E-mail: Surfpilot1@aol.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

I live on Sail Bay and recreate on Mission Bay year round. We do not need more recreation and people on Mission Bay; however, we do need cleaner water and healthy habitats for plant & animal life. Kayakers, bikers, walkers etc. will have a better experience in and around Mission Bay if the natural beauty is restored.

Thank you for all your hard work!

I Vote for Alternative A. The more wetland the better.

Please provide your name and e-mail address if you would like to receive project updates.

Name: PATRICIA WALSH E-mail: Walshwoman@gmail.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

The extensive fact-based + collaborative effort to ReWild Mission Bay is impressive + hopeful.

It seems that the biggest contention - aside from MONEY (developer/$) - is human/public access to land. In that vein I laud the walkway/bike/pedestrian trails that have been incorporated into Alternatives B & C; the more people can have friendly interaction w/nature - on platforms, bike, foot - the more they can understand & appreciate the benefits. The visitor Center too is key to public understanding of the history of S.D. birds/wetlands ~~create has an easy~~ + being part of preservation that they most likely don't understand.

S.D. has more than enough hotel/restaurant/ballpark/tennis/volleyball etc. sanctuaries. Giving a proportionally small slice of land to a nature sanctuary best will serve the future of the city, region &

Please provide your name and e-mail address if you would like to receive project updates.

Name: Carol Reed E-mail: crusncarol.AOL.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

I want to save Campland -

Please provide your name and e-mail address if you would like to receive project updates.

Name: PETER WARD E-mail: peter@legendary world.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

Keep the water quality impacts in mind and the goal of 80 acres of enhanced salt marsh area. The proposed Mission Bay Gateway Plan has many positive features including the Visitor Center, interaction with Mission Bay High School and traffic circulation improvements which would benefit the Pacific Beach Community and the Mission Bay Master Plan goals.

Please provide your name and e-mail address if you would like to receive project updates.

Name: Scott Chipman E-mail: Scott@Chipman.info

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

We shold not lose a facility, Type, activity or diminish what we have. We need to maintain and expand and improve what we have and add facilities features and uses that we dont have.

- What we have that shold be retained and improved: camping, golf water sports youth fields, tennis, habitat, beach
- What we dont have:
  An aquatic center, skateboard park, amphitheater, volley ball lawn games area, walking paths through habitat, nature enterpretive center, a complete path around mission bay
- What we need more of:
  Camping (not less) walking paths through marsh areas bike path near the water
- Where is the $ money plan?

Please provide your name and e-mail address if you would like to receive project updates.

Name: SCOTT ANDREWS E-mail: SCOTT302@earthlink.net

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

FAVOR ALT A:

- allows for sea level rise
- mitigates best illegal loss of De Anza Point for 50 yrs of privatization
- need nature walks, low impact kayak/photo launch area
- mitigates decline of Salton Sea
- provides passive filtration adequate to a stagnant East Bay without much tidal flow.

Please provide your name and e-mail address if you would like to receive project updates.

Name: Terri Ewin E-mail: TEWIN71@gmail.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

Please keep in mind the damage to the wetlands + environment Removing the sewer, water lines + contaminated soil Where will it go? Also, the marsh is a breeding ground for mosiquitos - west nile etc.

The economic impact to SD would be huge. Not just the people that work directly at Campland but the mobile RV detailing, repair - carpet cleaners etc. Not to mention the restraunts, stores etc. Where would the parrots nest that we so enjoy. The ducks are very well taken care of and just had babies. I think taking Campland would hurt the environment more than help it

Please provide your name and e-mail address if you would like to receive project updates.

Name: Ruby Houck E-mail: Rubyhouck1602@gmail.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

I believe that all interests need to come together. That being said I do not see any of these plans with "public use" amenities.
- What about a bike path around the bay
- No skateboard area.
- What about the youth/teen recreation area that Campland provides for not only visitor/tourists but local children.

- With your existing plan public access is almost completely denied. No education at least in exchange for giving up potential family recreation of all kinds! Why can't an alternative plan be put together including us all.

We need an alternative plan that preserves camping.

Please provide your name and e-mail address if you would like to receive project updates.

Name: Phil Tan E-mail: ptphiltan@gmail.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

ReWild's alternatives do not adequately address the land needed for other popular recreational uses of Refuge (camping, golf, sports facilities). To do this, you will need more land. For this reason, I favor Alternative A as it provides more land by building up the area west of the Rose Creek outlet, and by filling in the cove. Changes I suggest would be to fill in and build up the area currently occupied by Campland (east of Kendall-Frost and west of the Rose Creek outlet) as much as possible, to create more upland and other habitats. The area east of Rose Creek, where existing recreational activities are (golf, recreation facilities) should be kept that way. If you want to fight to remove an existing activity, then fight to remove golf - it is the most controversial and divisive (based on public input), and also grabs the most land.

Please provide your name and e-mail address if you would like to receive project updates.

Name: Judy Swink E-mail: _____

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

(3) Re Sea level rise, it appears that all 3 alternatives will be mostly inundated by 2100 IF sea level rise proves to gain the 5.5' level.

(3a) - all alternatives show Rose Creek continuing to flow directly into the Bay, despite the small sloughs shown, therefore the silt will mostly go into the Bay rather than the wetland. (See my comment #1 on p. 1) It should be studied to learn if directing most or all of the silt into the wetland will, over time + in combination with ~~the death of~~ dead vegetation building up the grade level thus mitigating - to some extent - sea level rise.

(4) I would support Alt. A on the west of Rose Creek but have concerns about the amount of public parkland in the De Anza planning area (east of Rose Creek) that wetland will remove. I'd like to see more wetland east of Rose Creek than the De Anza plan alternatives offer but not as much as in ReWild's A, B & C.

Please provide your name and e-mail address if you would like to receive project updates.

Name: Judy Swink E-mail: jswinkl@cox.net

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

(1) With all 3 alternatives, Rose Creek will continue to send pollutants & silt into the Bay. Irrespective of what happens west of Rose Creek, a designed wetland & berm at the mouth of Rose Creek is needed to divert runoff into the wetlands. Keith Merkel has done a conceptual drawing of how that would look. This also could add a bit more wetland inside of the arm of the berm.

(2) I disagree with the substantial area of upland east of Rose Creek which will foreclose on the active recreational uses being considered for the De Anza Revitalization area, especially siting of a replacement RV camping area once Campland moves from it's present location. RV Camping is a priority public access use & there is no alternative location for it without a major amendment to the MBPMP. More importantly, no other site/area will provide the quality of public access that kayak visitors enjoy - it's an issue of fairness

Please provide your name and e-mail address if you would like to receive project updates.

Name: _____ E-mail: _____

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

I appreciate the efforts to maintain the wetland habitat, + potentially expand it, but I strongly feel that Campland should be maintained in its current location and with the same amount of waterfront camping.

It is really a unique + special place for families to enjoy nature at an affordable price. We have had so many wonderful family memories there, + it would be a shame to lose this unique campground.

Campland would not have the same feel or appeal if it didn't have the bay access, watersports, beach + bay views.

Thank you for your consideration.

Amber Eck

amberecka@cox.net

Please provide your name and e-mail address if you would like to receive project updates.

Name: Erin Tomaras E-mail: erintmas@gmail.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

I think the alternatives are a great start, but there needs to be a little more ~~effort~~ inclusion of public access (i.e., walkways, platforms, etc.). There obviously needs to be a balance between habitat and public access, but I think there would be more public support if there were more opportunities along the marsh for viewing, walking, etc. I agree w/ restoring the marsh despite the high likelihood that it will be lost to sea level rise (SLR), but I don't think the arguments I heard to support the marsh despite SLR are strong enough to sway most people. The arguments I heard from fellow citizens seemed to focus on recreation. - recreation did not seem to be very fleshed out (I'm sure because that is the City's call) in these alternatives, and I think a clearer idea of what recreation would be available / planned would bring more support for the alternatives. Keep up the good work!

- moving Camping to the GolfCourse area will cost millions to put in all the plumming and electrical, that is just more Construction that will negitively effelt the Wildlife in that area. Also why would we build hook ups there RIGHT NOW when there are already hook ups available at the de Anza cove area. Construction should be done over time AS NEEDED
- By the time Rose creek enters the bay, it is entirely salt water.

Please provide your name and e-mail address if you would like to receive project updates.

Name: Tamara Hastings E-mail: HastingsTamara@aol.com

important!

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

- Less marsh land, more beach front area for rec. use
- The amount of Construction needed to create these Projected marsh lands will scare away current and future wild life from the area resulting in wasted space and not a thriving marsh land.
- marsh land would increase the mosquito population near residential and City areas possibly spreading west Nile virus to a large Populaton of people
- Camping ON THE BAY brings in large amounts of revenue to our City to Keep san Diego nice. There would be less City revenue if Camping (or rec) is far from our bay (which is currently used for recreation).
- Construction to build these marsh lands will impact the wildlife currently living in the area

in Conclusion, creating more marsh will not benifit

Please provide your name and e-mail address if you would like to receive project updates.

Name: Edward Kane E-mail: edwardkane64@gmail.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

Would like to see a plan that will maximize wetland areas for migratory birds and wildlife. Alternative A3 appears to provide this.

Please provide your name and e-mail address if you would like to receive project updates.

Name: _____ E-mail: _____

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

Maximize human/habitat interactions. Start w/ higher land form so start w/ more upland and transitional that over time will become saltmarsh and mudflats as sea level rise

Please provide your name and e-mail address if you would like to receive project updates.

Name: Cliff Leong. E-mail: cliff_leong@hotmail.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

For Wildlife Habitat Only. Let's Devote 1% of Mission Bay To Wetlands. No Cars. No Buildings. No Parking.

Let People Park A Mile Away + Walk To The Wetlands If They Want To.

Please provide your name and e-mail address if you would like to receive project updates.

Name: Ross Christie E-mail: cara cara 99 @ yahoo

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

I favor a plan that provides the maximum wetland habitat with the least amount of human - community intrusion. Plan A seems best to me.

I don't see the need for a visitor center.

Waterway protection from boats and jet skis needs to be considered.

Please provide your name and e-mail address if you would like to receive project updates.

Name: Jaclyn Mandoske E-mail: jmandoskk@ucsd.edu

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

I think it is important that restoration of functional wetland is prioritized - functional as meaning capable of treating the Bay's poor water quality, capable of sustaining biodiversity of birds, fish & other wildlife in order to benefit people most. With that, once functionality is established there should also be an emphasis on trails & paths with accompanying signage to allow people as close as possible (without disrupting functionality) to the marsh & wildlife. I think the plans need to include more in terms of a visitors center. I would like to see De Anza cove filled in to create more marsh habitat. If possible, if you were able to do an economic valuation - using non-market valuation techniques to demonstrate the value people gain from wetlands (i.e. opportunity to see wildlife, water quality improvements, carbon storage, etc.) that would help demonstrate the value of more wetlands restoration

Please provide your name and e-mail address if you would like to receive project updates.

Name: Vikki Ingham E-mail: vmingham@gmail.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

I respect your thoughts and ideas about restoring the wetlands however; the idea of eliminating all public access and use is incomprehensible! Use the existing culvert at the end of PB Dr to help divert Rose Creek back into the Kendall-Frost. Divert the remaining water through golf course, camping area and through the De Anza cove - opening that up and helping clean out the stagnant water!

Closing off camping and public will be a disservice to our community!

Please provide your name and e-mail address if you would like to receive project updates.

Name: Kelly Brennan E-mail: Kellyab@netzero.com

WHAT WOULD YOU LIKE THE PROJECT TEAM TO KEEP IN MIND AS WE MOVE FORWARD WITH THE REWILD MISSION BAY RESTORATION PLAN?

I was concerned at the meeting that due diligence hadn't been done for seizmic & ecodonical impacts - that the plans moving forward with design are premature - the proposed movement of topsoil & restructering of marshlands WITHOUT a seizmological study on sand/clay based local soil retrostoring when the located sits directly on Rose Canyon fault? The proposal of moving Campland back and opening up the waterfront to access via walkpaths is ludiacris - Who will clean maintain this waterfront that is currently maintained at no cost to the city by Campland landsape & cleaning? Who will patrol & keep safe these areas day & night that are now guarded & camera observed 24hr by Campland Rangers at no cost to the city? Who will patrol & keep safe the wildlife at waters edge & pay extra Harbor Patrol staffing for what is currently patrolled & made safe by Campland Rangers in part of their beachfront duties & not to mention environmentally in a broader sense. Air quality studies show the majority of pollution comes from Hwys &

Not the low carbon footprint created by diesel campers + motorhomes that park, then the residents use electric golf carts, bicycles + skateboards for all their local travel – less carbon footprint than local residents who use 27% more water – grey tanks

Place First Class Postage Here

ReWild Mission Bay
San Diego Audubon
4010 Morena Blvd.
Ste. 100
San Diego, CA 92117

ReWild MISSION BAY

LEARN ABOUT THE PROJECT

4 How were the Restoration Alternatives developed?

3 Context

2 Historical Conditions/ Existing Conditions/ Key Considerations

1 What is ReWild Mission Bay?

Let us know what you like & dislike about the alternatives, and why.

PROVIDE INPUT

5a

I like A because it provides the most acreage. Less trails intruding into the wet lands.

Alternative A more parking spots

5b

I don't like B because 1) Less parking 2) Boardwalk/ pedestrian walkways more intrusive into wet lands 3) Less overall acreage

Alternative B

5c

I don't like C because the least acreage but it would provide a compromise with people who would want to have Campland and have more water access, ...But will the water in that part of the bay even be clean enough for swimming?

Alternative C

Cafeteria Entrance

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I do not approve of Complan & De Anza Converted To marsh. One or the other is certainly enough. RV & tent camping should either be allowed to stay in their present location or move to the boot of De Anza.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

All the existing recreational activities should [illegible] home in the Rose Creek basin - I do not right to oppose the streets. Camping on Grand is totally unacceptable

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

This is the best option of all three because it provides the largest amount of wetland area - thus adding to the existing Kendall Frost Marsh. More mudflat is crucial habitat to the shorebirds that use this area in the winter - including numerous the Red Knot, Whimbrel, Long-Billed Curlew that use this area in the winter, for foraging and resting areas. Wetland areas will need to be maximized as the wetlands regress with Sea Level Rise. the wetland ~~area~~ will have no place to go once it hits the urban areas.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

This pedestrian walkway is the best option between the three options because it reduces disturbance from human presence from the wildlife and does not disturb the Kendall Frost Marsh. Glad there is a visitors center!

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

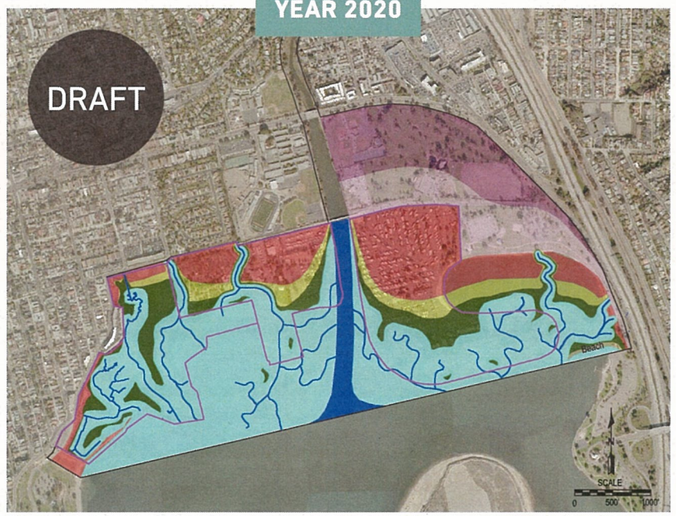
- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

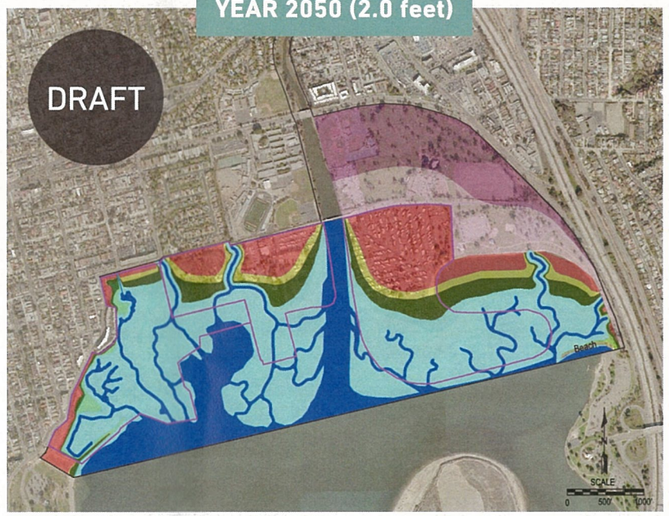
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

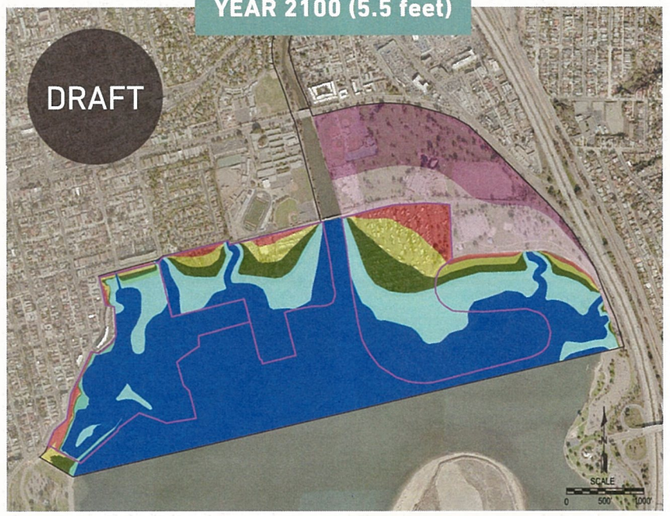
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

Our wetlands are disappearing and we absolutely must plan for Sea Level Rise. Mission Bay historically & present day is an important area to wildlife - specifically waterbirds. We have a rare opportunity with Mission Bay to preserve wetland areas ~~#~~ that can be enjoyed by the general public. Don't make this area ~~another~~ similar to the other parts of Mission Bay - there is plenty of that already! This is the best scenario in terms of sea level Rise compared to B & C.

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

not enough mudflat area - the A Alternative is better. We need as much mudflat area necessary to provide habitat for the shorebirds that already use this area in the winter.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

The walkway area on the Kendall Frost Marsh will cause disturbance to wildlife. Glad the visitors center is there.

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

The island doesn't make sense - is this an ecologically viable option? This option needs more mudflat area compared to the other two options.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

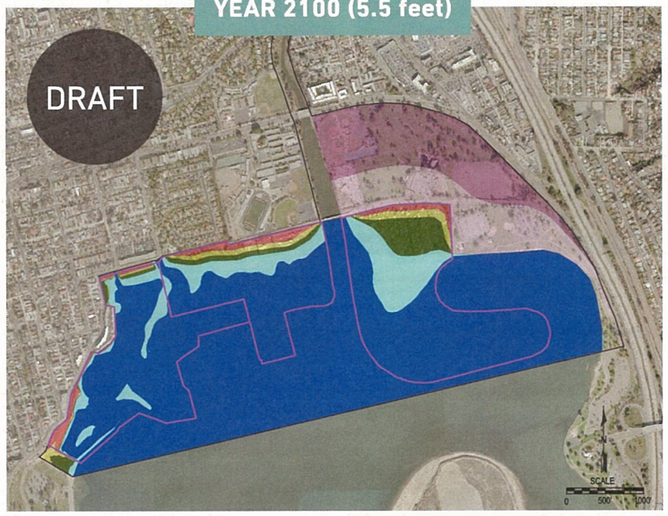
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

YEAR 2020

YEAR 2050 (2.0 feet)

YEAR 2100 (5.5 feet)



Your Feedback:

This is the worst scenario in terms of sea level rise - the most wetlands will be lost by 2100.

ALTERNATIVE A

Deborah Knight
Friends of Rose Canyon

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I ~~prefer~~ like this alternative by far the best. I would like to see the maximum habitat acreage ~~&~~ restored. The size of restored habitat and connectivity is by far the ~~most~~ most important for the quality of the restoration. Smaller habitat areas are inevitably degraded by surrounding developed areas. (This alternative also best takes into account the impacts of sea level rise.) Larger habitat areas allow better wildlife use - more animals, more species, more area to mate and nest or otherwise reproduce.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

over →

Your Feedback:

As head of Friends of Rose Canyon, I am focused on preserving undeveloped land upstream north of the 52. I was on the Mission Bay Watershed Improvement Plan Consultation Committee. Mission Bay has this one opportunity to restore habitat — the project should seek to maximize this opportunity. Recreation should be low impact like boardwalks, trails (with sea level rise, unpaved trails can be converted to boardwalks,

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
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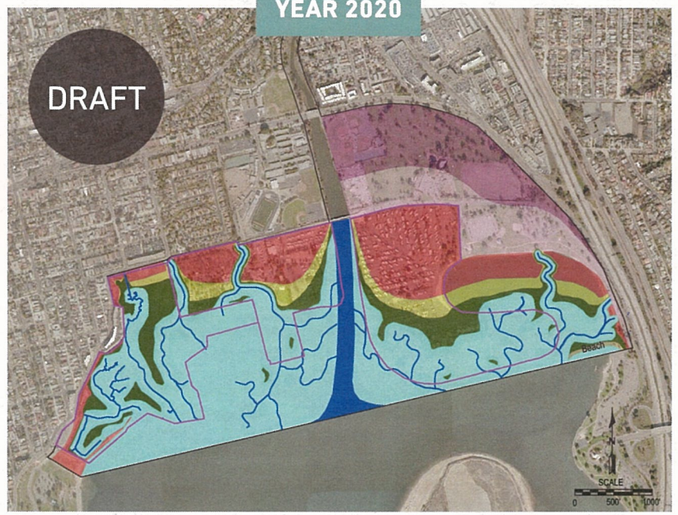
HABITAT TYPE

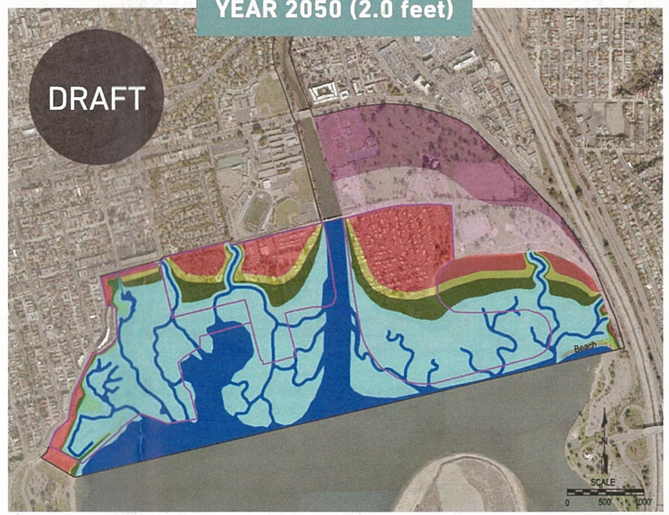
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

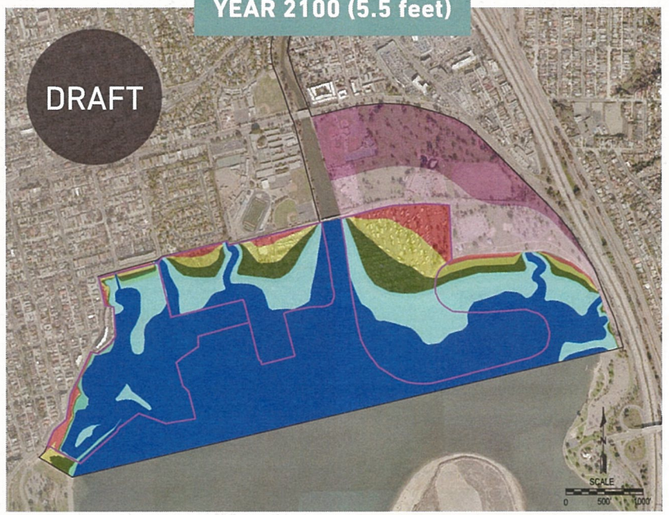
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

I strongly support filling in DeAnza cove, because it would seem there is little likelihood of getting good circulation in there, and filling in the cove would add more wetland.

Looking at ~~#~~ fixing the major erosion problems in upper Rose Canyon due to the storm drain pipes that dump ~~massive~~ amounts of storm water into the canyon would reduce the amount of sediment being carried down Rose Creek into Mission Bay. This ultimately should be part of the restoration project.

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
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- Low to Medium Intensity Recreational Use
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- Existing Channel
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- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Would Like More Wildlife & Lost Revenue To Rid The Existing Campground. Improve vs. Take Away Not Only A "Gem" of San Diego But of California & U.S.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Have Met So Many Environmentally Conscious People From All Over U.S. & World That Maintain That Camping & Family Traditions Not For Prof. Org. Will Not Have Access.

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
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- Proposed Channel
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- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Too much alteration of Kendall Marsh

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

I like the 2 different High school platforms & overlook island on this draft

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback: I like the Bike Pedestrian trail on this draft

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback: I like the Channel to generate water movement

Keep alteration of Kendall Marsh to a minimum

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I AM FOR THE MASTER PLAN BECAUSE ALTHOUGH THE BEGINNING OF THE PROJECT WOULD BE ENVIRONMENTALLY DISRUPTIVE, THE ULTIMATE END PROJECT WOULD BE A MORE ENVIRONMENTALLY SOUND.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ANYTIME PUBLIC ACCESS IS GIVEN TO ENHANCED WETLANDS OR ALSO INTRODUCE POLLUTION.

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

IN MY OPINION, PLAN C IS JUST AS ENVIRONMENTALLY DISRUPTIVE IN THE BEGINNING, HOWEVER, THE LONG TERM OUTCOME WOULD NOT BE AN IMPROVEMENT OTHER THAN IMPROVING THE WATER QUALITY OF DE ANZA COVE.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Favorite alternative ~ the connectivity/flow between the wetlands located on both sides of Rose Creek is invaluable. Maximizing wetlands now & in the future should be the goal for this portion of Mission Bay

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Interactive wetlands exploratory area would be a great feature.

With larger re-development area there is better potential to create innovative multi-use

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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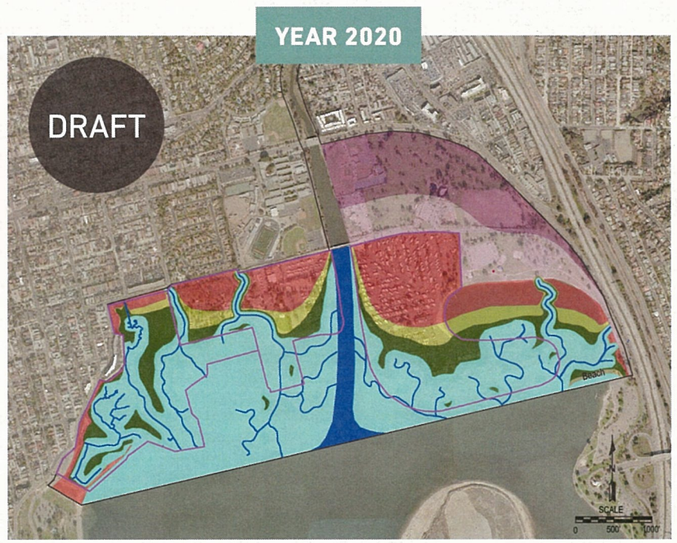
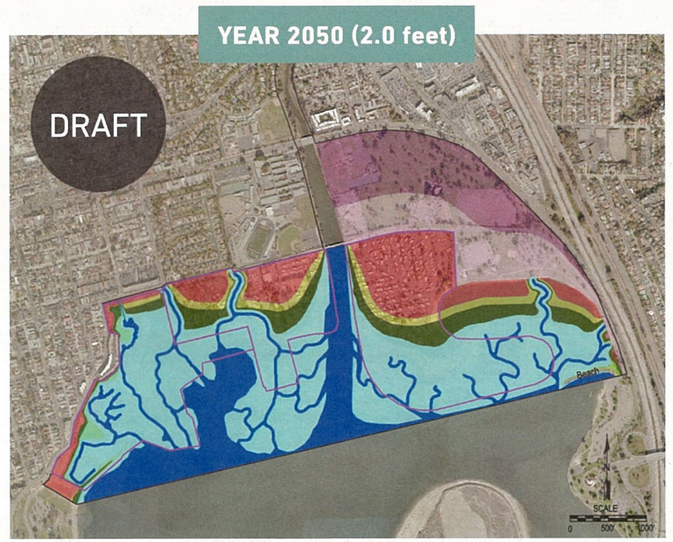
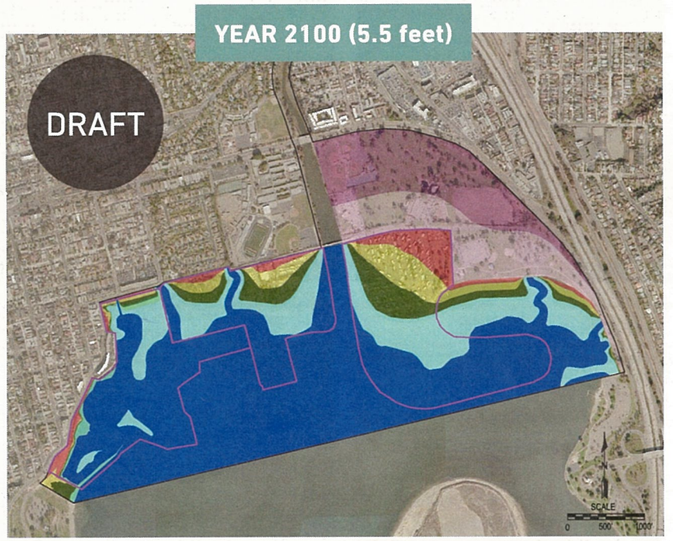
HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION







Your Feedback:

Hopefully fill to expand wetlands will be allowed by 2100.

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

upland buffer
Reduced
& reduced wetlands ~ do
not care for this alternative.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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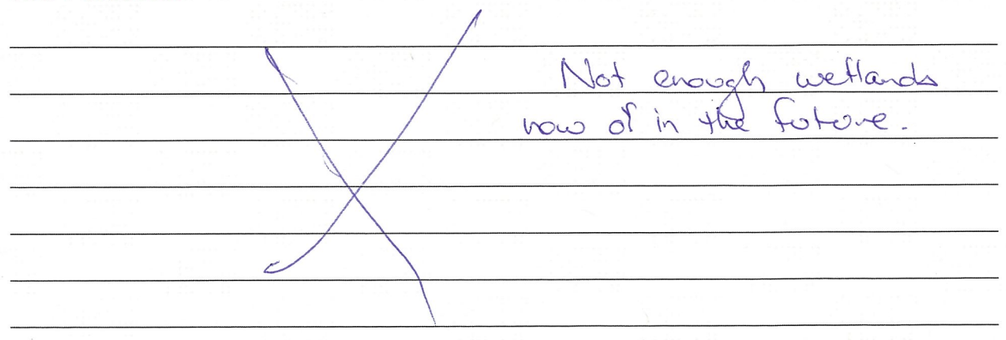
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:



PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Expland where all this 'infill' comes from: viable?

Solves dead-end / cul-de-sac of water at De Anza (which is often foul-smelling + not healthy to swim)

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Seems like extreme loss of 'beach' immediately + no persistent "beach for public"

Show convincing / continuous walk / Bike

(existing is unsafe for cars + bikes + walkers)

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

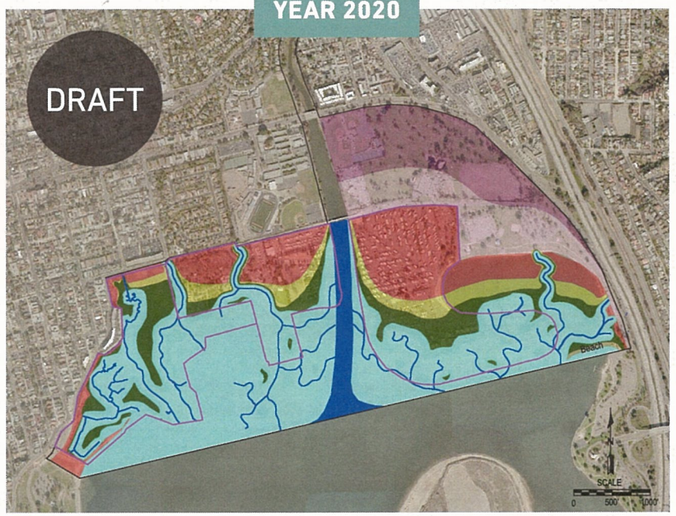
- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

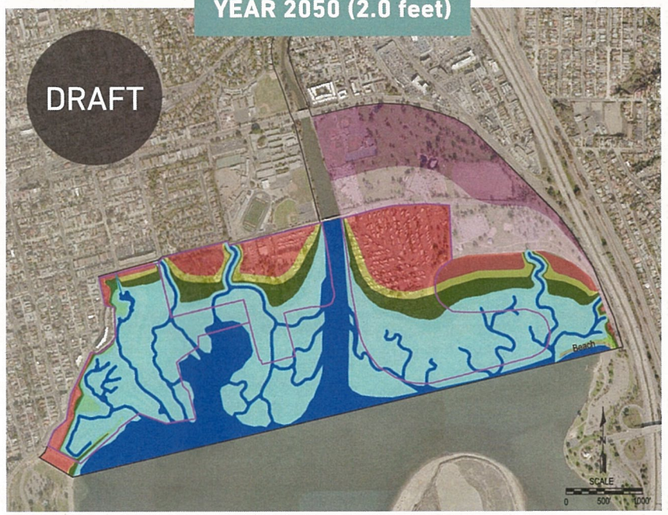
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

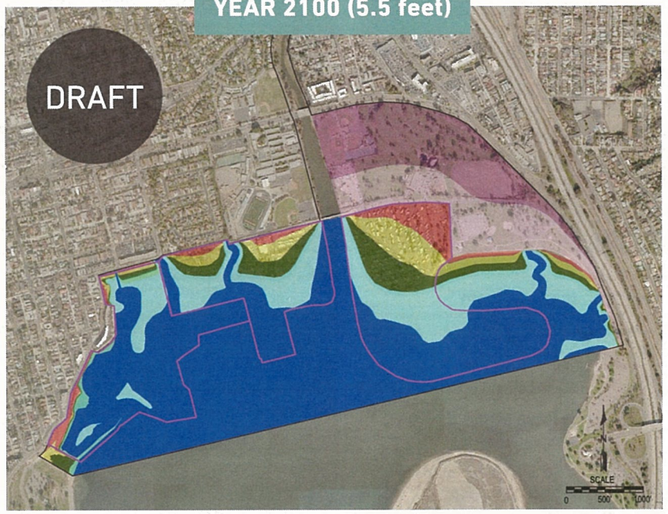
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

Quantity (by estimated %) the lack of persistent habitat type to increase understanding by public

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

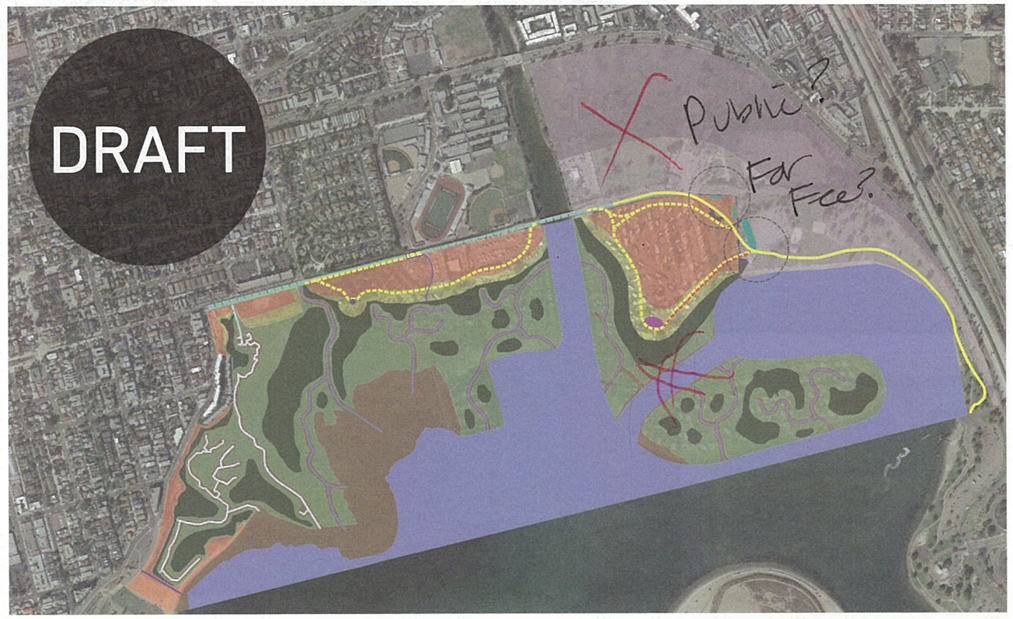
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

channel to De Anza not convincing to solve water quality problems.

PUBLIC ACCESS AND USE



LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

explain loss of all 'beach'

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I favor Alt. A for the increased area of wetland habitat. I also think the storm drain features with bioswales & sand filters before entering the marsh & Bay would be beneficial. Public access is important but only should be allowed with educational signage & to

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

prohibition of too much intrusion into nesting bird habitat. I like the beach launch area to concentrate people away from the wetlands but allow an area to access the water. It will be important to include a buffer to minimize impacts from campland (lights, noise, trash, feral cats)

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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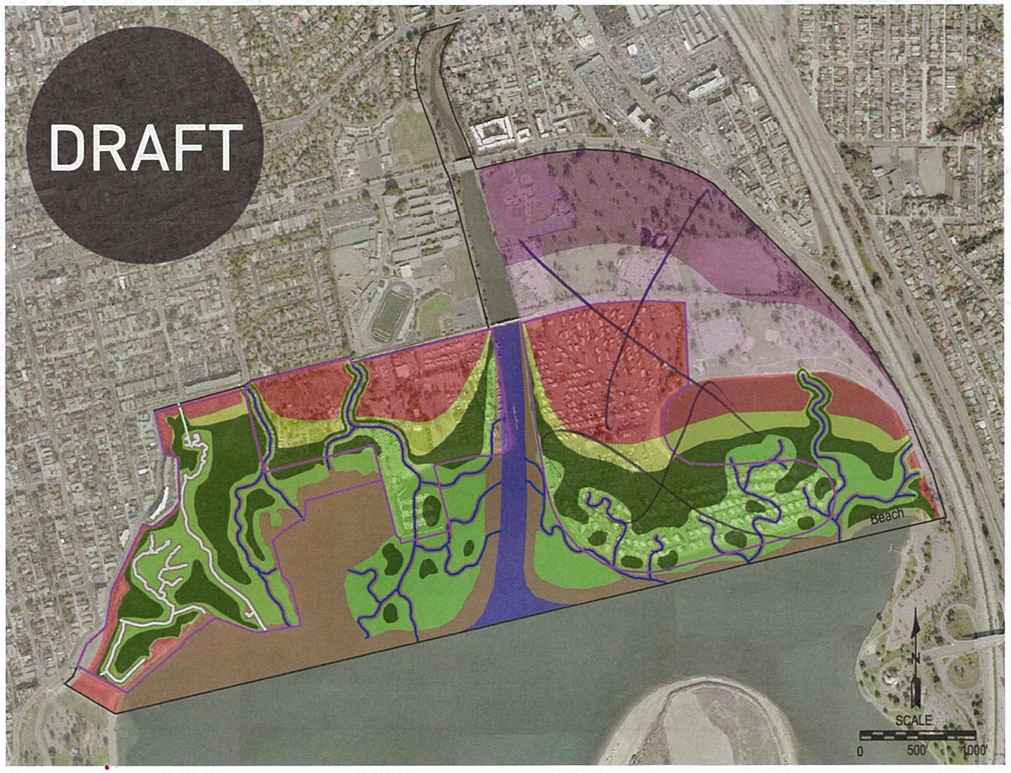
HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP



Your Feedback:

Have viewing points for birdwatching

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

More waterfront camping! Not here

Leave Campland where it is!

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

More waterfront camping!

leave camping where it is!

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

More waterfront camping!
Please consider the San Diegans!

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

No or Very low ACCESS TO BAY FOR Campers
NO or ~~Low~~ very low - Beach ACCESS FOR Public
Med - TO High INTENSITY RECREATION USE Need TO BE More

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

No or Very Low Access to Bay for Campus
none or Very Low Boat Access for Public
Med to High Intensity Recreational use Needs to be more

ALTERNATIVE C

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

AS A 30 yr RESIDENT OF SAN DIEGO, I would probably visit this WETLAND, perhaps, MAYBE ONCE. AFTER THAT there would be NO REASON TO SEE IT AGAIN

Perhaps IF WE could bring my DOG ON A WALK THRU this I might USE more than ONCE

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

NO or VERY LOW ACCESS TO BAY FOR CAMPERS
NO or VERY LOW BEACH ACCESS FOR Public
Med TO HIGH INTENSITY RECREATION USE needs to be more
LEAVE Camp Land where it is. - HAVE A COMBINATION where
CAMPLAND CAN REMAIN AS WELL

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Very idealistic, but not Realistic. In a perfect Wild Habitat and Overnight RV Waterfront Camping would Many

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

This doesn't allow for realistic Waterfront enjoyment. It is taking a Huge Chunk of what San Diegans love - Water Front.

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

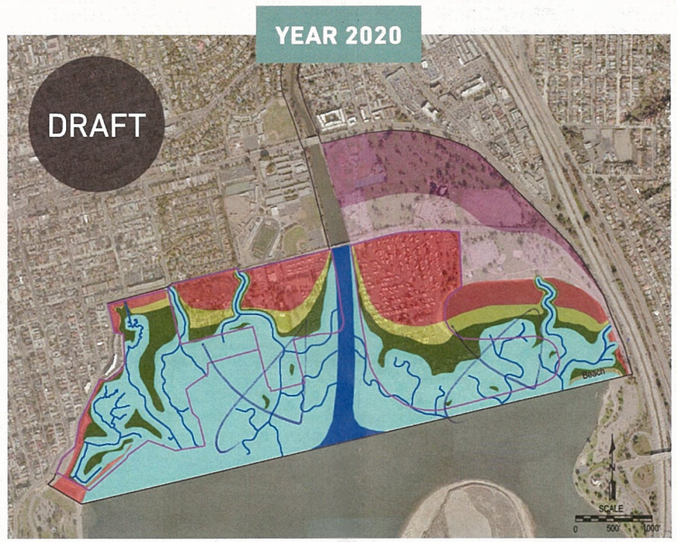
LEGEND (INUNDATION MAP)

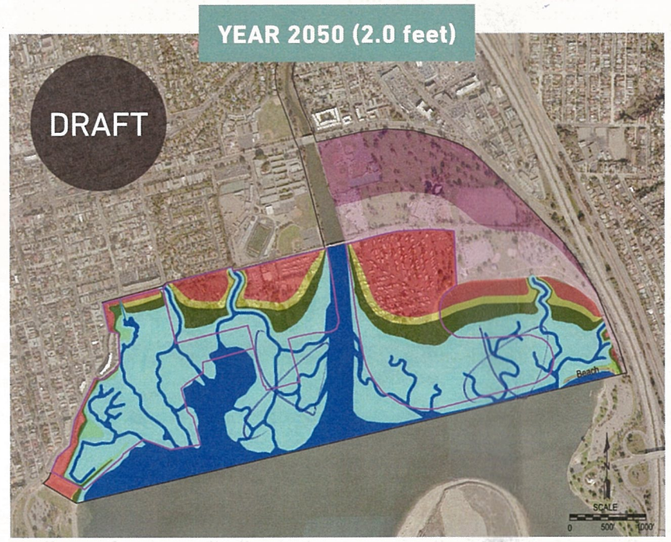
- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

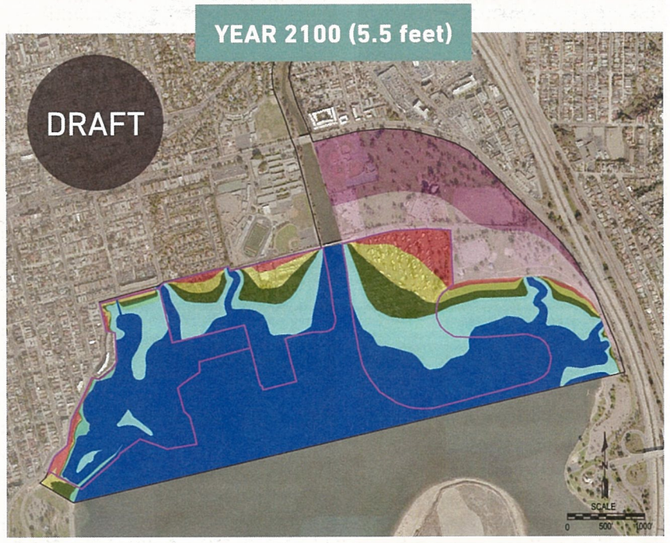
HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION







Your Feedback:

Very Presumptuous to truely believe the rising Water levels are Increasing at Historic levels and will continue w/Out and Global Response.

I dont think we will sit back and let this continue to happen as a compounding condition.

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I don't like "filling in" the Boat of De-Anza.

I don't care for the plan.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

The Public Access is not going to be sufficient. There is no Real Inland recreational space. Inland Walk ways — no thank you.

We Need Water Front overnight RV Camping

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
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- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Out of the 3 I like this the best because of the "Boot" concept and Not Filling in De-Anza. I think the pond and water way through the Boot is the MOST appealing concept.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

There is more waterfront access — probably the better out of the 3.

ALTERNATIVE C

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

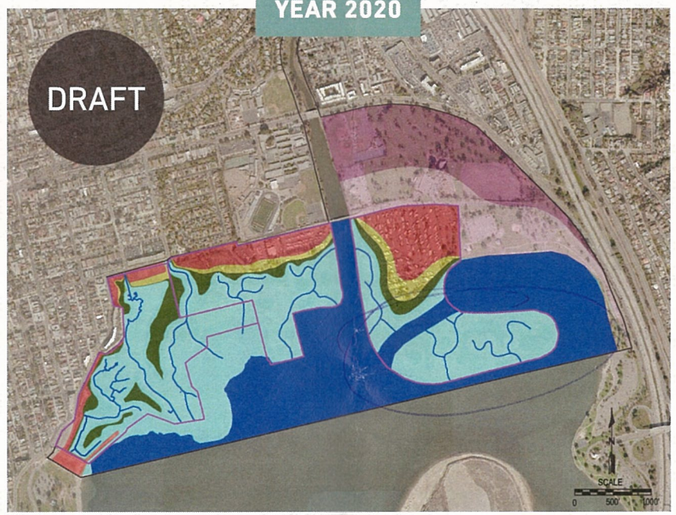
- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

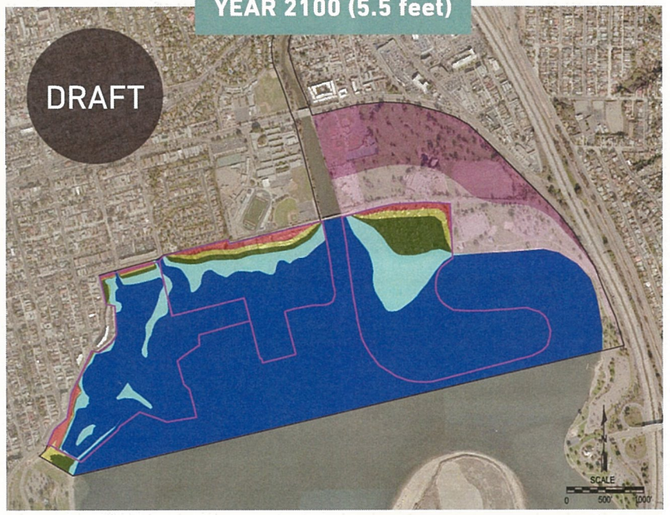
INUNDATION

YEAR 2020



YEAR 2050 (2.0 feet)

YEAR 2100 (5.5 feet)



Your Feedback:

The most appealing proposal of the 3.
I believe ignoring overnight RV Camping
is a dis-Service to San Diegans love for
our Waterfront Outdoor life Styles.
Mission Bay Camping has been one of our greatest
Joys as a family. We need Balance of Recreation and Nature.
Thankyou!

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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- Low to Medium Intensity Recreational Use
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- Existing Channel
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

NONE OF THESE PLANS ARE GOOD. THE INFRASTRUCTURE IS IN PLACE FOR CAMPING AND SHOULD REMAIN. WE, HUMANS, HAVE ALREADY ALTERED THE BAY.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
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- Existing Channel
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

This plan seems to provide the most viable area for marsh and mudflat dependant species. Also provides more opportunity for ~~food~~ sediment reaching Kendall-Frost.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE C

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

This option seems like a temporary fix since it does not restore much habitat & builds an artificial island via channel that will be innundated by 2100. Also higher costs to remove sediment and dirt that could be used at Kendall-Frost -

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

I think a channel going from the visitor center will attract public. They like to view moving water ~~[illegible]~~ Also on the left side if there were a trail there as in Alt B think left hand channel would attract visitors from street which is good

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

I like more trails for walking but I wouldn't do more than this Alt gives
I like the bigger beach. Will it be a dog beach?
I like that there's less High-Mid Salt Marsh on the right hand side. I think it will draw in more diversity nature-wise.

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
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- Proposed Channel
- Existing Channel
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I think there wont be enough flow through the new channel (around the small island) for sufficient exchanges to occur (oxygen etc..) and will result in a smelly area

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Island wont be well recieved by public due to people wrongly climbing on it or kayaking into a smelly area which probably gets shallow enough at low tide to beach the kayaks that would use it

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

This plan is not at all in line with the De Anza Revitalization plan.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

This plan is not reflective of the De Anza Revitalization Plan.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
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BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

This plan is not reflective of the De Anza Revitalization Plan

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
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RECREATION

- Medium to High Intensity Recreational Use
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- Event Platform
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- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I like the larger (85.2 acre) salt marsh area in light of sea level rise. This comes closest to the Mission Bay Master Plan goal of 80 acres. Should have best water quality by providing more disbursement of water through channels and marsh vegetation.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
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BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
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- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

I would encourage features of Mission Bay Gateway Park including Visitor Center and interaction with Mission Bay students among other features.

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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LEGEND (INUNDATION MAP)

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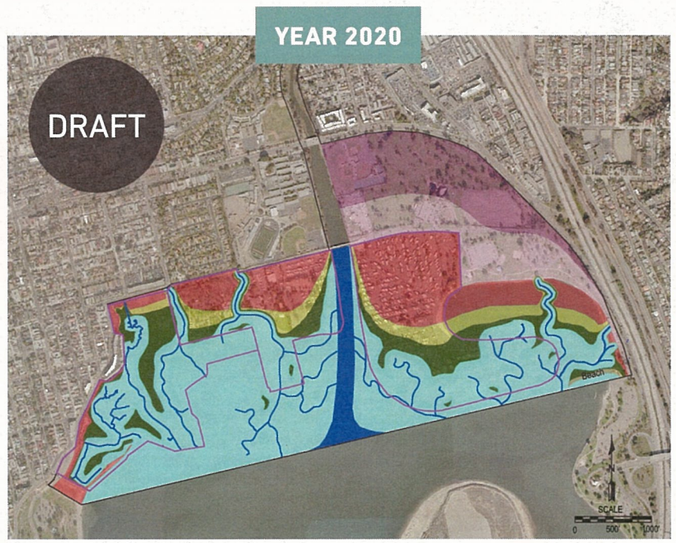
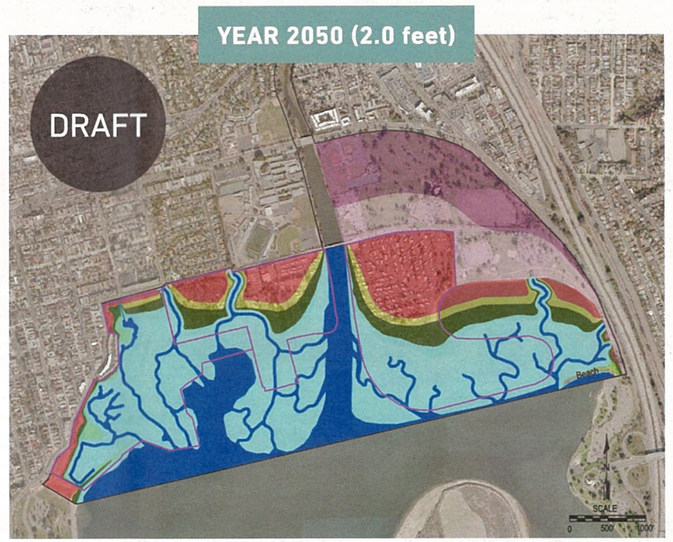
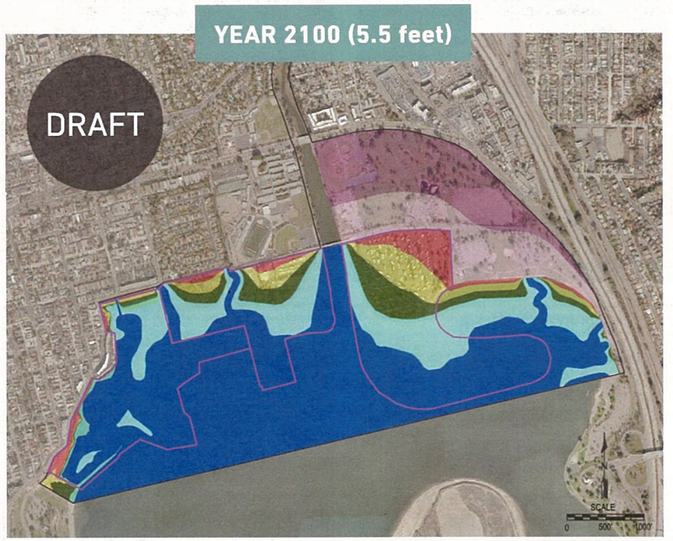
HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION







Your Feedback:

The illustration of sea level rise is significant in inundation of the marsh area. The other alternatives (B & C) would result in less marsh habitat due to this inundation.

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Alternative B is better than C but would result in less salt marsh area than alternative A.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

least desireable due to sea level rise & lowest % of salt marsh to upland also may require more management/ siltation issues. Water quality may suffer as a result of the cut through the De Anza arm and less channeling.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
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- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I am not for this at all - I want to keep Coastland On the Bay where it is —

Also the City of San Diego has no money! The City let the Chargers go because they were cheap to build them a home How can they afford this — Now the people of S.D. pay for this

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

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- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
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RECREATION

- Medium to High Intensity Recreational Use
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- Parking

Your Feedback:

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Not a balanced plan between recreation and the environment. This would squeeze too many existing uses. Not enough access with trails to marsh areas. Direct outflow of Rose creek into Bay doesn't seem to divert water and sediment effectively.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

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- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Camping & Golf are the most popular activities in the area and ALL these plans squeeze the areas for these to make them nearly impossible to maintain both. Where is a continuous bike/pedestrian path around the Bay?

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Alternative A is the one I prefer, because of the greater amount of high and low salt marsh habitat.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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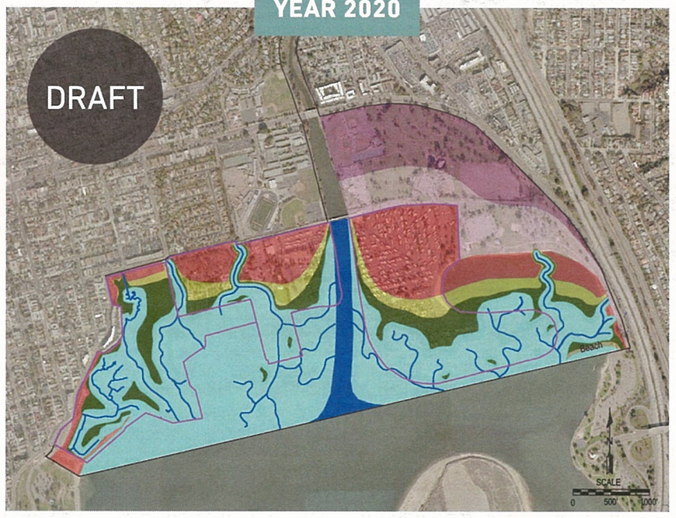
HABITAT TYPE

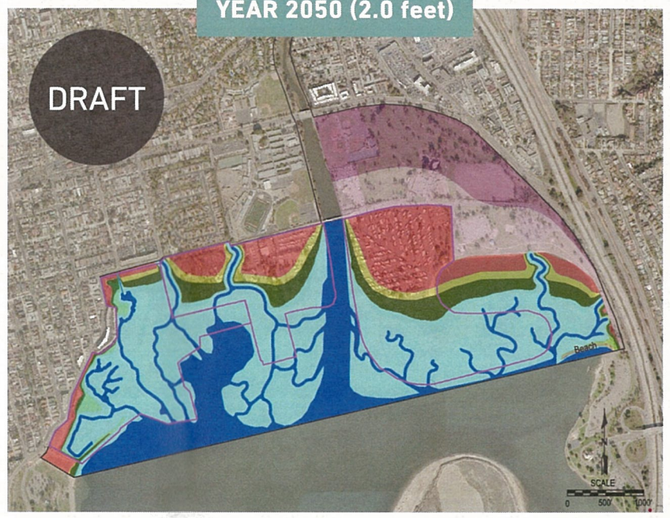
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)

Your Feedback:

Are there plans to allow for siltation to replenish marsh as the sea rises?

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
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- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

This is the least favored alternative. The eastern most dredged area is stagnant and not good habitat for anything.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
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- Proposed Channel
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

WOW! OK marsh is not Doing Good? you Guys are going to Dig up campland TRY and Turn Back into Marsh Really? You cnt come up with another, Better Idea to help, save marsh. Any money Gonna Be made to city from Marsh? not much

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Look if campland Goes away (my home) Im Leaving this city O of my money will go here O! My money will go Somewhere else that is a fact -my kid will not go to school here!

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Dn't care about a marsh - when you guys wanna tear up homes & family's - come up with another plan to Revive marsh then I care!

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
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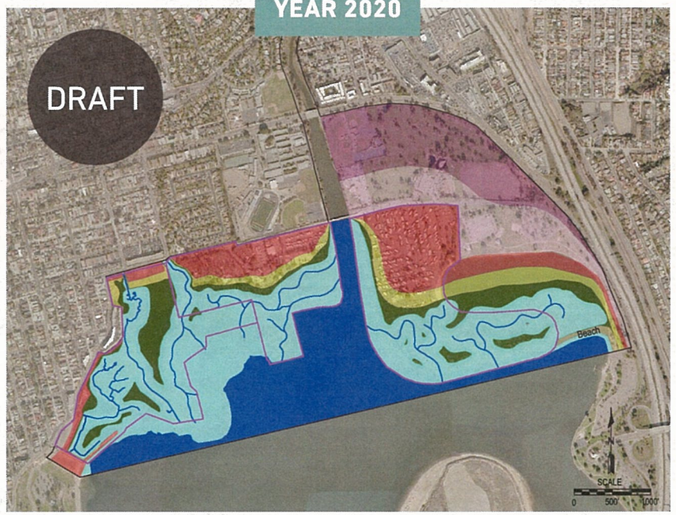
HABITAT TYPE

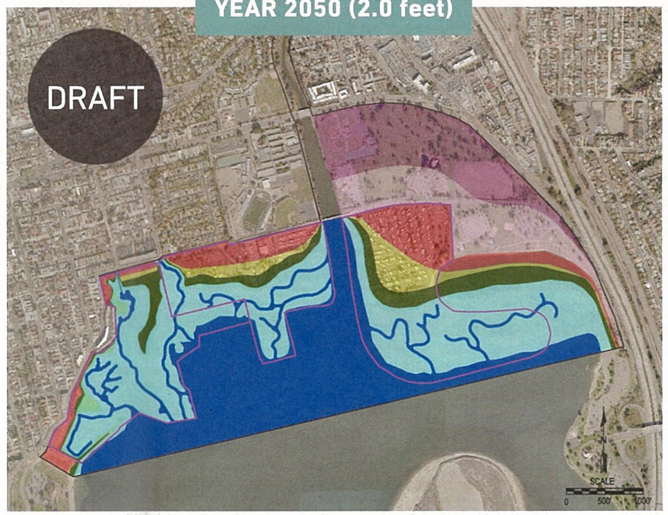
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

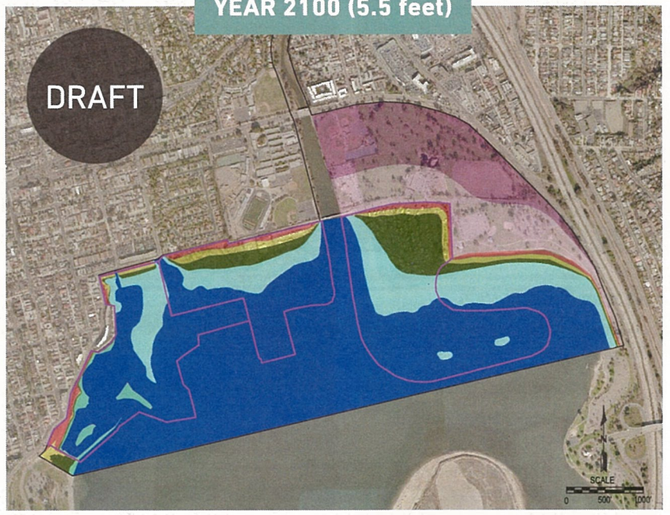
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

I just Listened to all 4 Girls You have here telling me campland was go in order for mash to exist. — That is our whole world People we all Destroy areas of habitat is happens Every day Everywhere! Your home Destoryed a habbitat But you still Live there, the freeway we Drive on every day! So Fix the issue without Destroy one of the Best Places in Ca.

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Rewild Mission Bay, I must portray comment as best I can; however, given the options I'm not sure of a polite response I would capable of. Your plans to return wetlands and marsh area in place of current camping and recreation is dated. 1994 was a long time ago.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

The inhabitants that are currently amongst our community namely human beings are in far more demand of public space either for recreation or full-time dwellings. San Diego is one of

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

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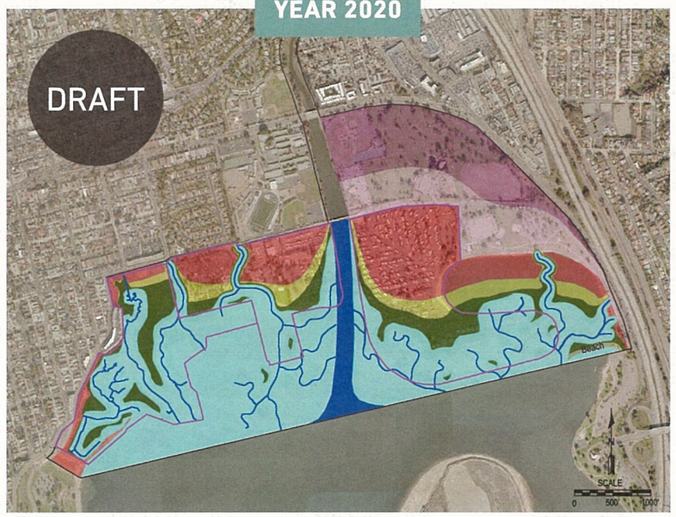
HABITAT TYPE

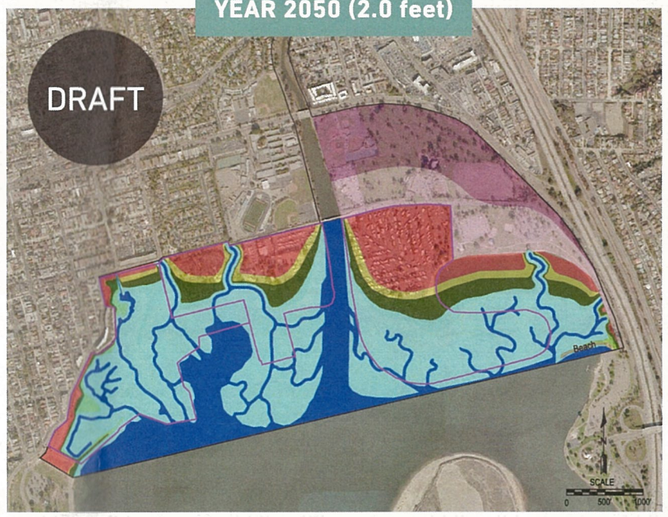
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

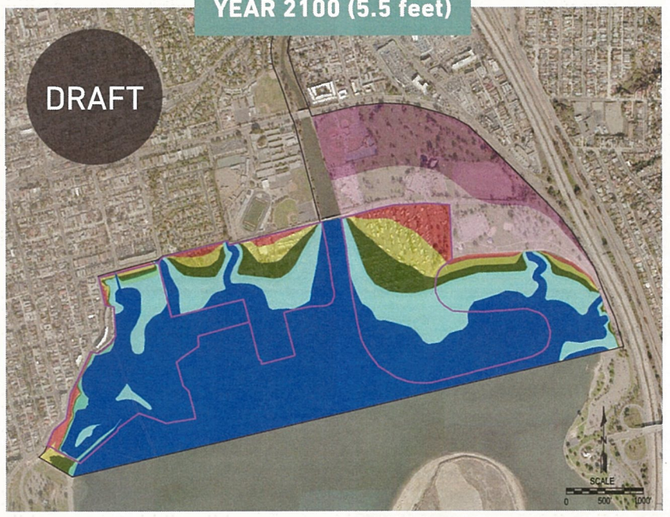
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

The most sought after city spaces to create a life for oneself. One of the reasons this is so, is because of the natural beauty our city possesses. The high demand of physical space for families and all individual people is in my opinion ~~with~~ out weighs any need for continued wild life preservation. The years between 1994 and 2017 have proven successful in wild life and recreational use co-existing, even with the higher demands of physical space for the human beings that reside in our city. There is no more room to take away from the natural hierarchy of animal species, being human beings at the top. Wildlife preservation should be maintained to the minimum that exists currently.

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

We favor this alternative. It keeps De Anza Cove as water, which seems the closest to "natural." We dislike the idea of so much earth moving to fill in the cove even if it becomes marsh in the future.
All three alternatives have merit and we

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

would be delighted with any of them vs what the City is proposing!

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

This is nice from a created habitat perspective.
- It needs some justification for mudflat creation. How stable is that, especially with storms? Is it worth creating?
- In terms of accommodating camping from the revitalization plan, this is the best. So long as some campers can be accommodated in the red upland zone.
- Need to talk with the revitalization crew about how long they intend their buildings & infrastructure to last. The City will be paying to repair it. How much do they want to repair/rebuild relocate?

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
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- Pedestrian Walkway
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- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (INUNDATION MAP)

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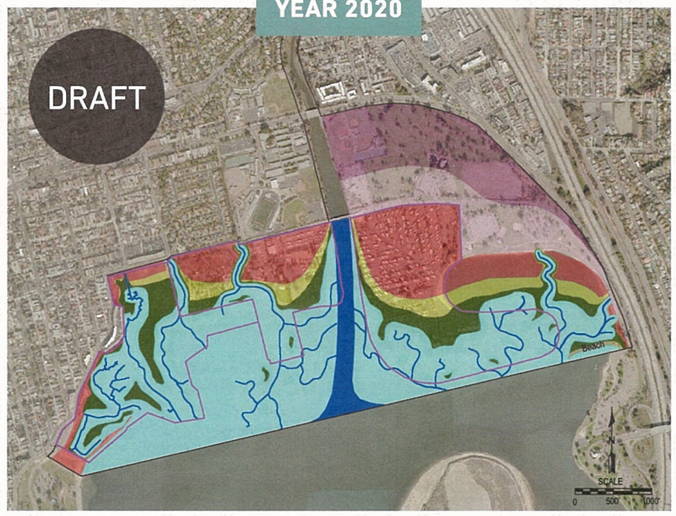
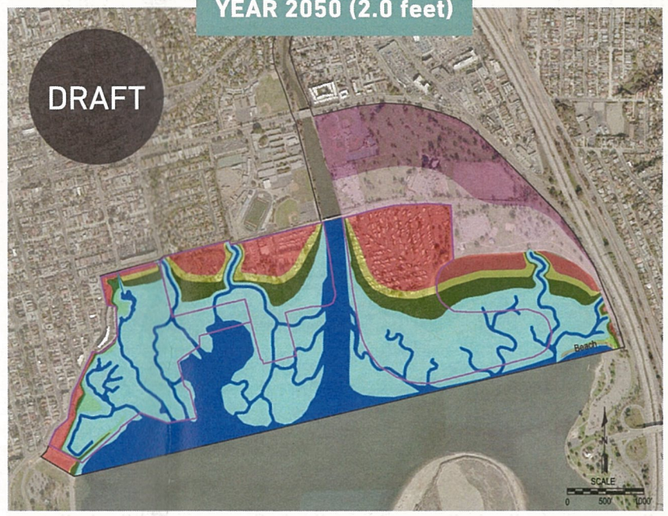
INUNDATION

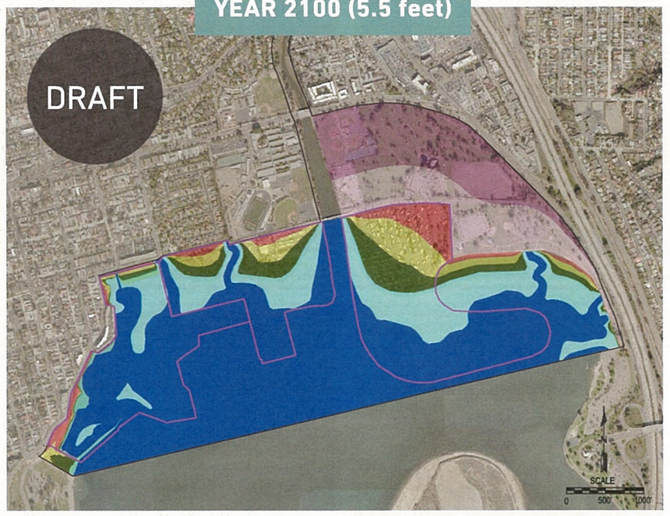
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

See comments on previous page

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

-Okay, more open water than A, same area of wetlands more or less
-See comments from AH. A about working w/ revitalization crew to deal with sea level rise, looking life cycle of built landscape and how long it will last.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Least amount of work, but least amount of upland. I'm not sure how you would accommodate recreation here, especially with a rising ocean.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
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- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Depends what the city Rec Dept does parking / trails connecting to wetland area

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
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RECREATION

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- Visitor Center
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- Pedestrian Walkway
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- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Will there be a trolley stop access bridge or tunnel? to visitor ctr
Any ideas on where the access roads will be? Yellow line?
Connect to the visitor ctr.

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (HABITAT MAP)

- Study Area
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- Existing Channel
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- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Depends what Rec Dept does w/ roads in Rec area

add, Trolley visitor Ctr

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

~~Trolley~~ Trolley stop w/ bridge or tunnel? Not enough parking, too many people will park where ever.

I like the additional walkway

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Would the city Rec areas connect with parking and trails?

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback: ⊗ Trolley stop w/ bridge or tunnel and visitor ctr

would this area potenially slit up?

I like the idea of an island w/o trails

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
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- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback: Good allocation of habitat.
Overall design maximizes the retention and potential to enhance/restore wetlands - critical!!! Consider relocating the new peninsula of marsh toward the mudflat to allow for greater movement/deposition of sediments from Rose Creek
Delete this upland - it should not "ring" the marsh land

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

Add pathway
(people will create it if not provided...)

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback: Use some colors/densities in all figures

New alternative entrance to De Anza Cove for southbound traffic/visitors
allow bike/walkway (with separation barrier (post-cable to keep (most) use out).

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Too much open bay.

Does not allow for/create sufficient marsh/upper/lower or mudflat - particularly as SLR continues to consume mudflat/lower marsh land.

remove the upland CA "encloses" this small part of the wetland

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall/Frost
- Parking
- Access Road

Your Feedback:

OK - if some physical separation is placed at the upland border - such as rope barrier, low post-cable barrier, etc (not chain link or high fencing

new southbound access "gateway"

ALTERNATIVE C

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

No! This will be "lost" with SLR and will continue to impede water quality of the remnant "cove" until it is "lost" due to SLR. - better to "fill" the open water by moving the remnant of the peninsula north

Remove this piece of upland.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Add bike/foot path - people will create it if not provided

New/alternative entry for southbound traffic

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

study area should be expanded southward to allow additional fill to create mudflat habitat

ACOE should be lobbied to allow additional fill based on endangered bird habitat needs.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Areas adjacent to active restoration area should be undeveloped except for hummocks for campsites. Anticipate that in 50 years, this area will be restored to salt marsh.

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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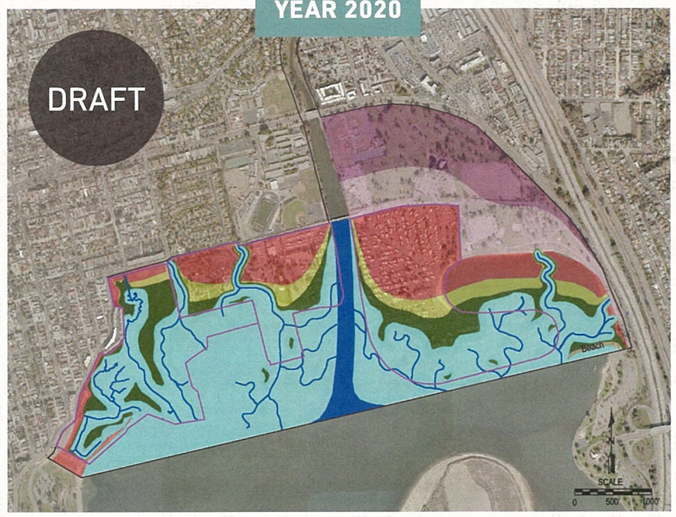
HABITAT TYPE

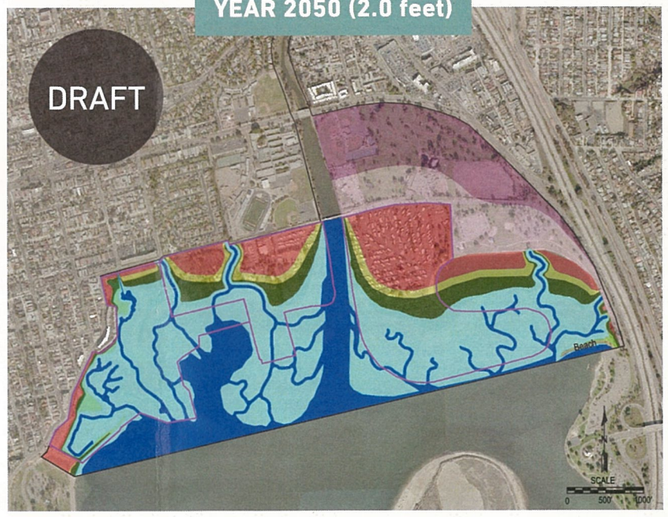
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

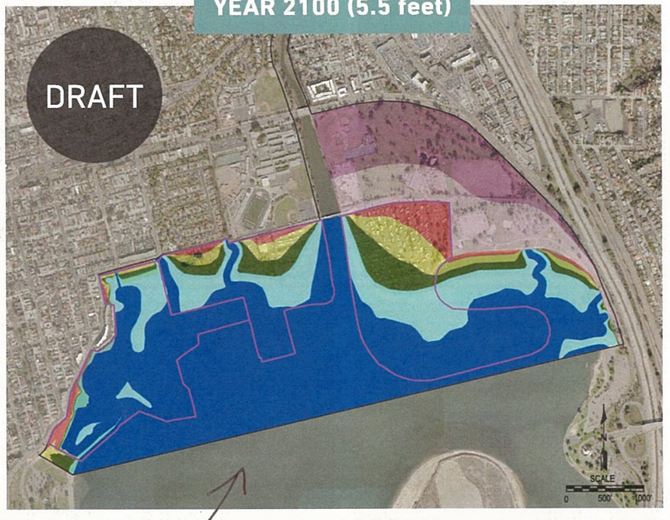
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

Promote sedimentation via Rose Creek to counteract sea-level rise and habitat loss ~~Anticipate legislation~~ ~~with~~

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Want to see camping remain.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
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- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

where is the camping?

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

We need to maintain camping options for everyone. Preserve the camping opportunities.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

1) Beach not to useful by Kendall Marsh
2) Love the expanse of low & mid salt marsh
3) could add trail by high school as in Alt B.
4) If economics are needed, why not add some development along Grand Ave - looking into marsh/sage area

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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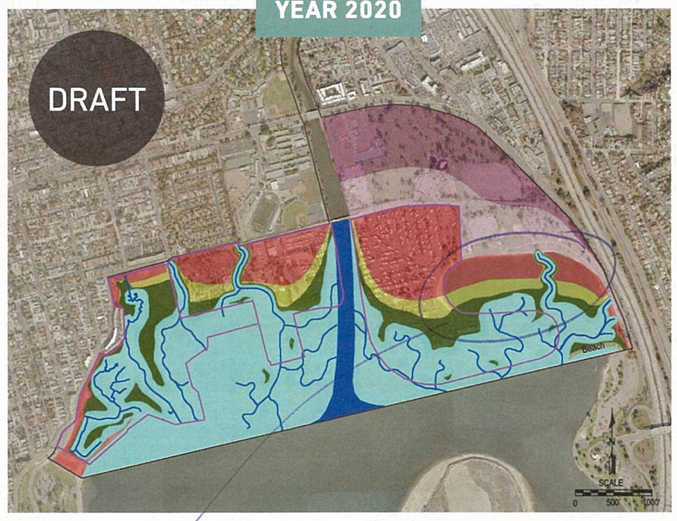
HABITAT TYPE

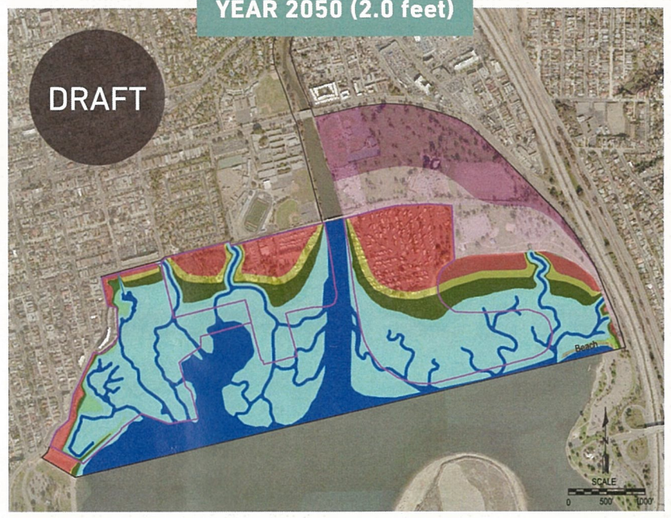
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

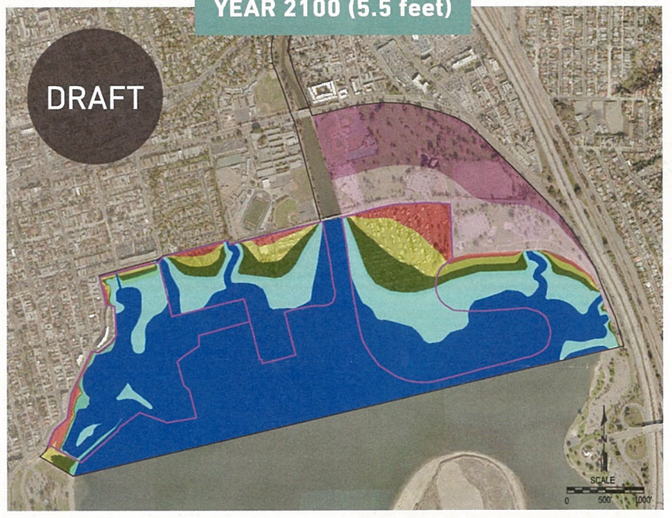
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

Kendall Marsh will go subtidal by 2100 - losing Rail habitat. (i)
Need strategy to increase salt marsh along the transitional margin.

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
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- Proposed Channel
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

1) like the green water by Rose Creek mouth
2) Not sure I like the square "pad"
3) Good expanse of low & mid salt marsh (ü)

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

2) like the trail access by high school.

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
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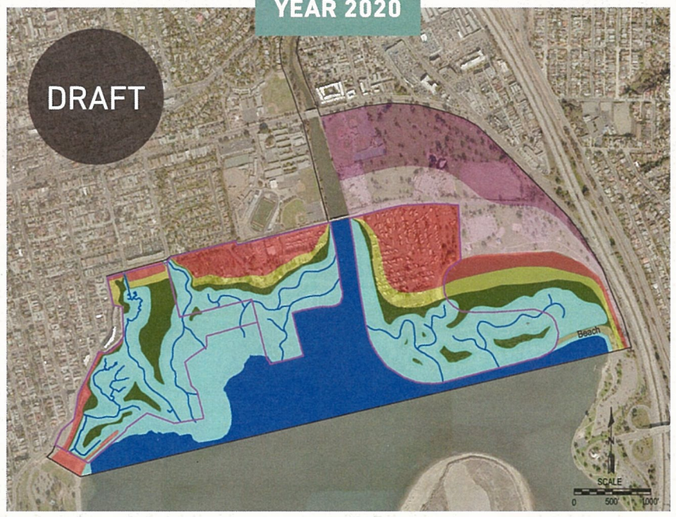
HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

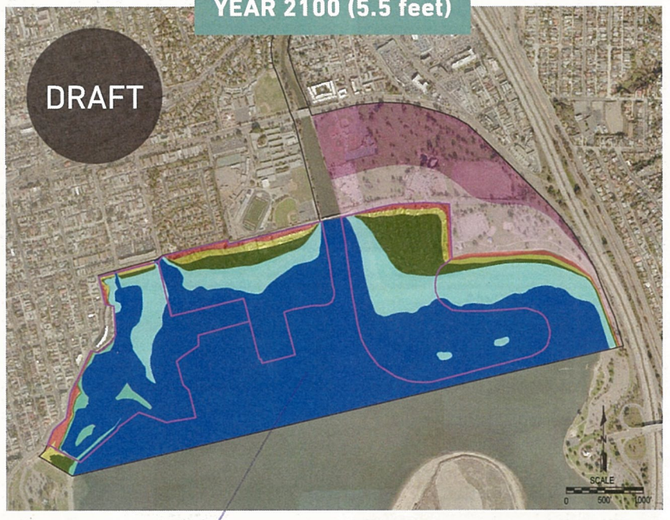
INUNDATION

YEAR 2020



YEAR 2050 (2.0 feet)

YEAR 2100 (5.5 feet)



Your Feedback:

Again - any way to create salt marsh in 2100?

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

1) Don't like the island concept
- unless it provides good bird nesting habitat even then it is too cut off
2) like the non-circular bike trail & trail by high school
3) wish more salt marsh

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
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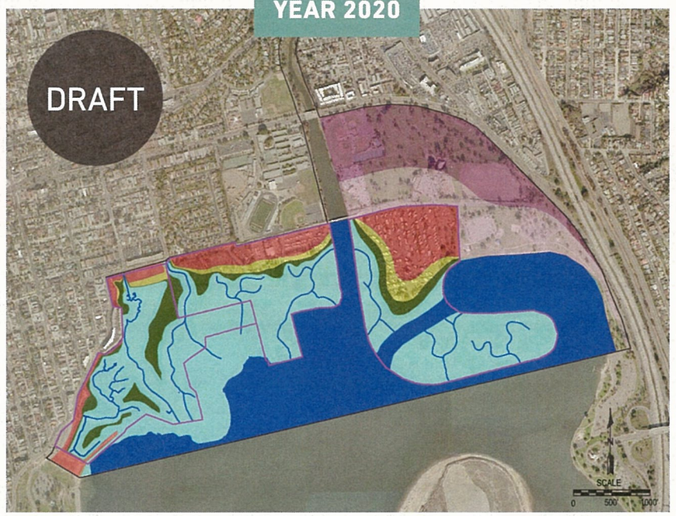
HABITAT TYPE

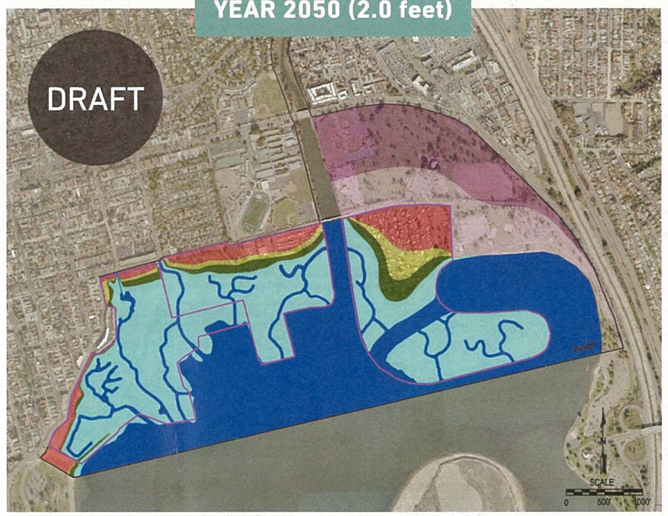
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

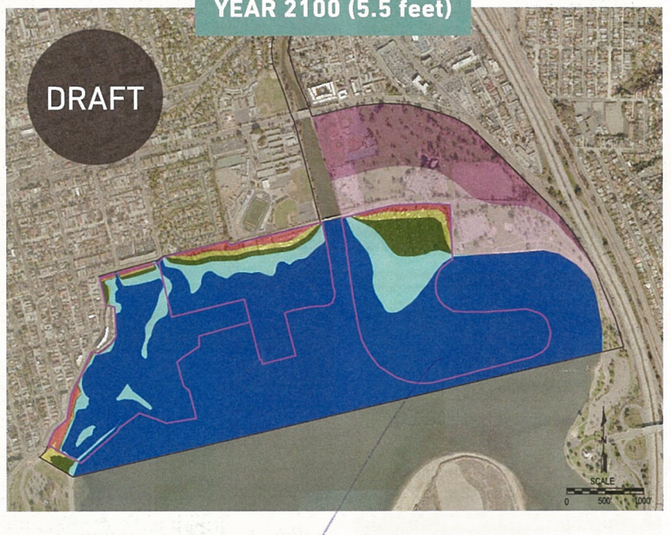
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

why lose this island? Could keep it with continued fill.

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

SEEMS LIKE THIS LAND MASS ELEVATION WILL BE QUICKLY LOST OVER TIME

* GOOD for SNAILS! FOOD SO UNCLE BIRDS

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

THIS IS MY FAVORITE ALTERNATIVE. I LIVE IN North PB & TEACH COMMUNITY OCEAN SCIENCE

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

GOOD ACCESS FOR OBSERVATION OF HABITATS

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
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- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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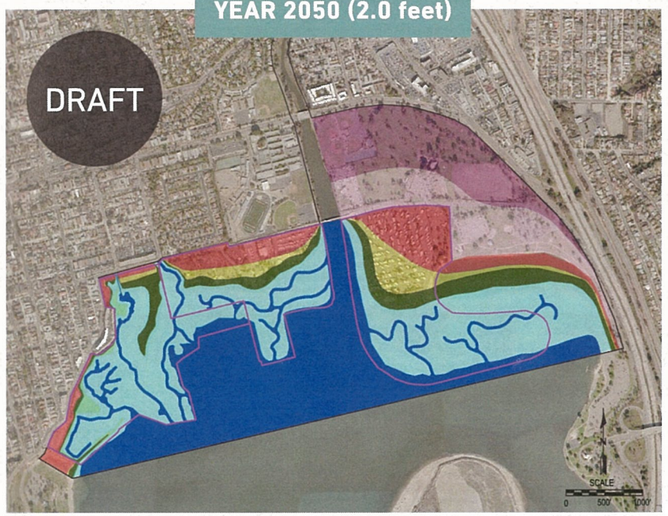
HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

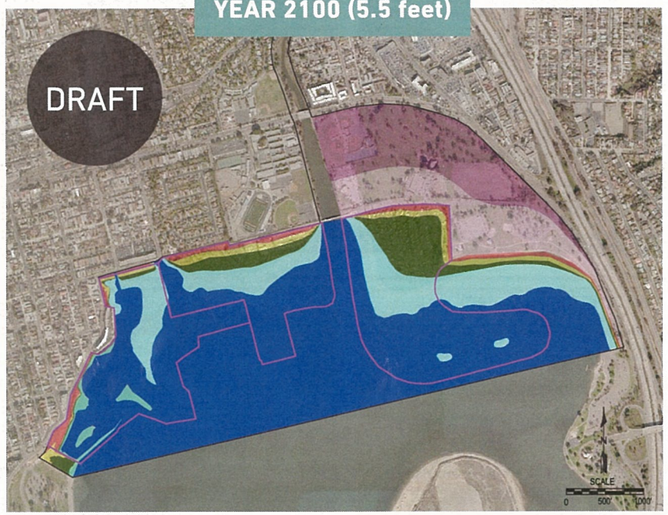
INUNDATION

YEAR 2020

YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

THIS MODEL SEEMS TO BE MOST STABLE OVER TIME WITH INUNDATION WHEN RATIO CHANGES ARE COMPARED BETWEEN A, B, C

ALTERNATIVE C

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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HABITAT TYPE

- Upland
- Transitional
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- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

~~I~~ WATER IN THIS AREA TENDS TO STAGNATE. CHANNEL MAY OFFER SOME RELIEF BUT PREFER RETURN TO ORIGINAL MARSH ENVIRONMENT

ALTERNATIVE C

1928
2017 ~~X~~ ca 88 yrs

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (INUNDATION MAP)

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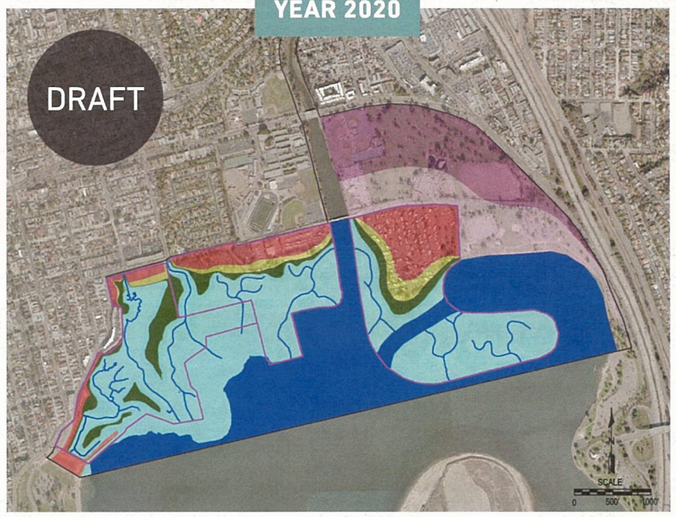
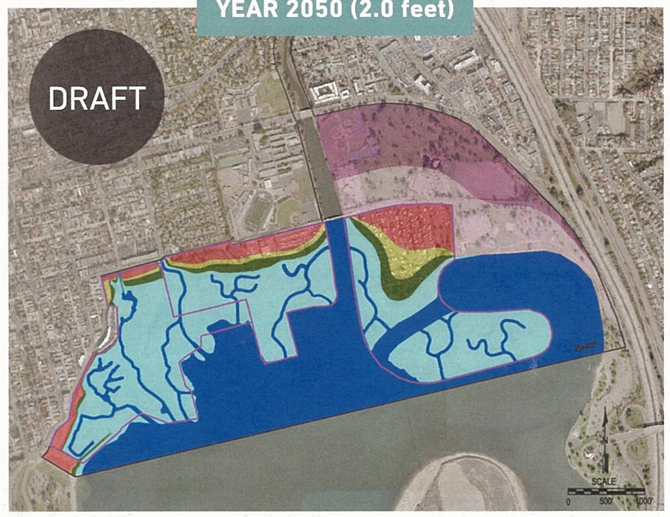
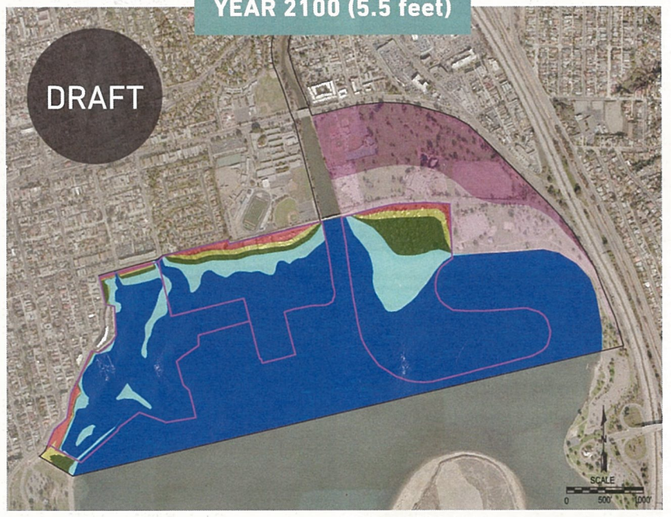
INUNDATION







Your Feedback:

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I favor ~~this~~ near-term emphasis on wetland habitat improvement & creation before as much healthy wetland/ mudflat in place as soon as possible!

Maximize inflow of fresh H2O from Rose Creek

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

~~2 A's~~

A > B > C

ROADS BAD.
BOARDWALKS GOOD:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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C. Additional comments are welcomed below!

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HABITAT TYPE

- Upland
- Transitional
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- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
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- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

doesn't seem sustainable for the quality

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
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HABITAT TYPE

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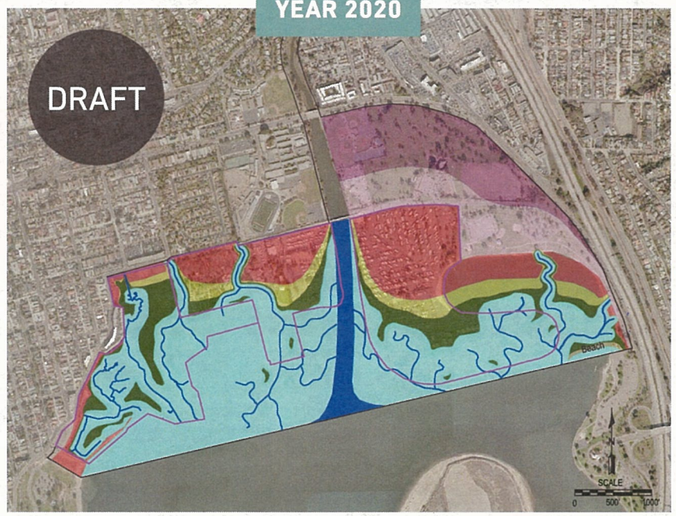
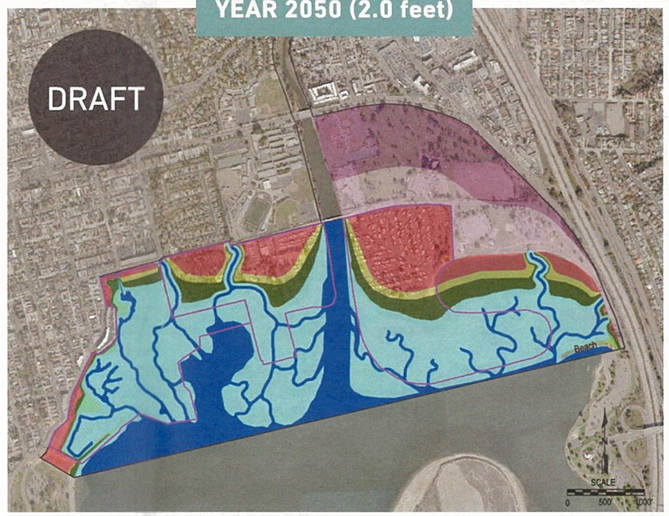
INUNDATION

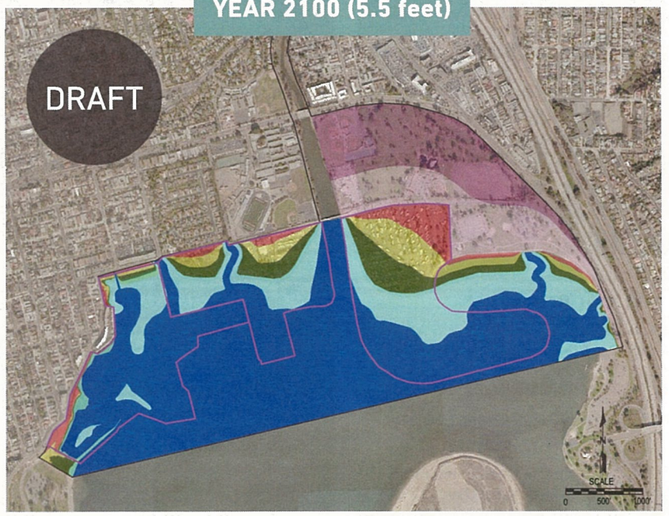
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

WE NEED MORE NOT LESS WATERFRONT
CAMPING ON M.B. NOT LESS.

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

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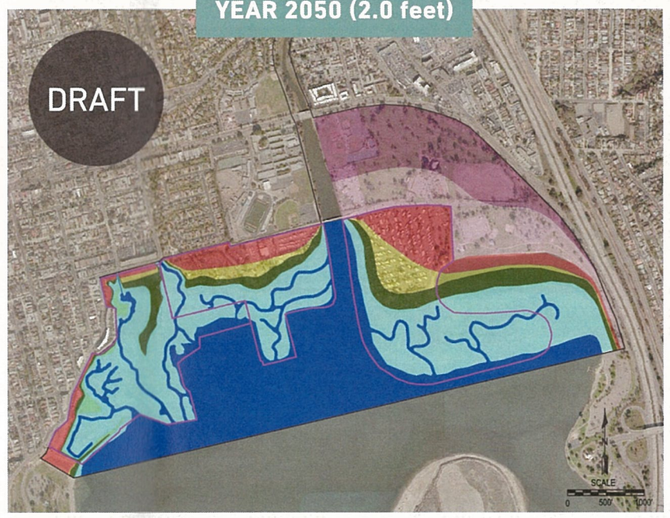
- Subtidal

INUNDATION

YEAR 2020

YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)

Your Feedback:

DOES NOT REFLECT THE M.B. MASTER PLAN

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

YEAR 2020

YEAR 2050 (2.0 feet)

YEAR 2100 (5.5 feet)

Your Feedback:

All 3 PLAN DOES NOT REFLECT THE M.B. MASTER PLAN.

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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HABITAT TYPE

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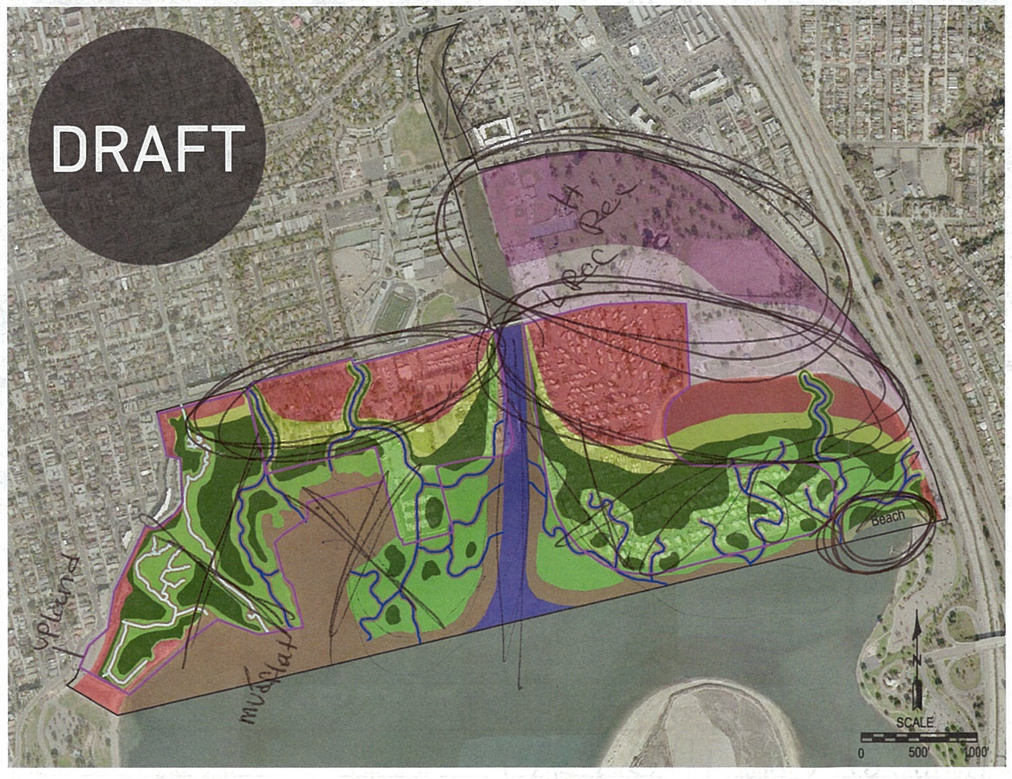
HABITAT MAP



Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

more beach is prefered for rec use
not enough access to the bay
People want to spend time on the water
unique experience to Camp on the bay
City makes a lot of money off the TOT taxes to make San Diego better

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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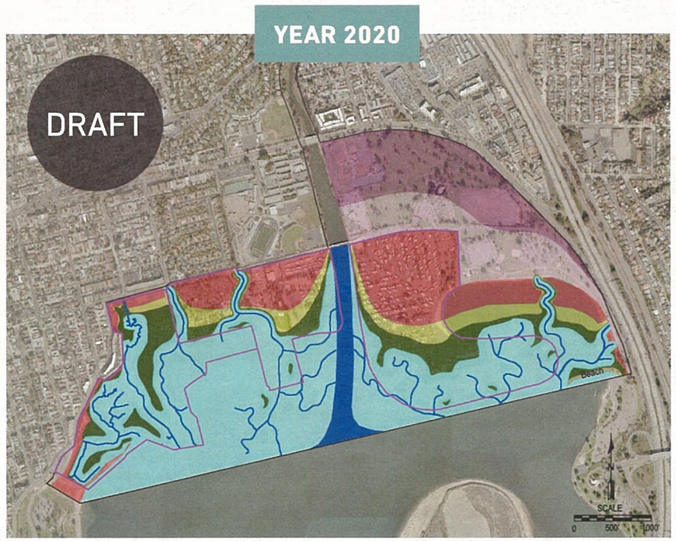
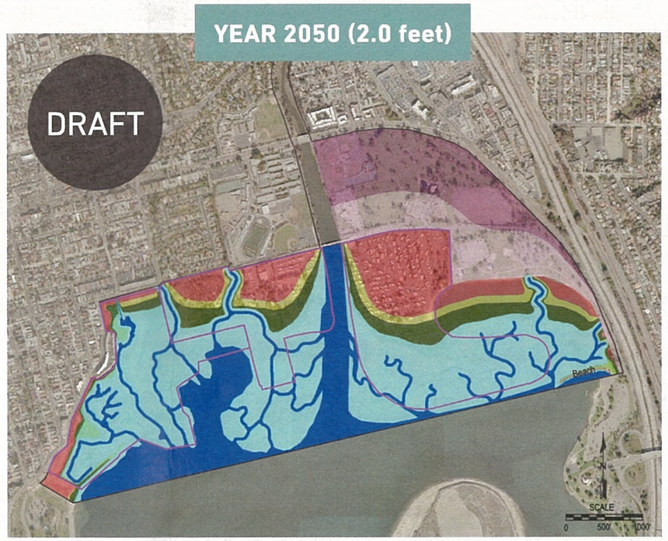
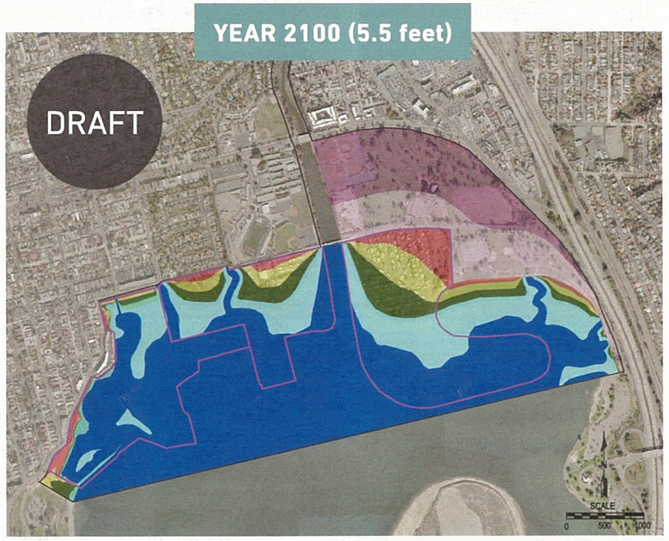
INUNDATION







Your Feedback:

Buildings
more beachfront is needed for rec use
KEEP CAMPING ON THE BAY
We are not worried about rising tides, Re developing is not an issue over time. We dont want to build big buildings on the water front Just small campsites.

ALTERNATIVE A

In this alternative I would prefer to have less mud flats as sea level rise will convert to open water. If we go heavier on upland and transitional & High-Mid Salt marsh I think we will end up with more marsh in the long run

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I like extending the habitat further out in to the bay. Still not enough of Rose Creek is diverted into habitat to keep NON-storm event run-off from entering the Bay directly

How does the sedimentation provided by Rose Creek if left undredged sprawl out and force water to the East and West

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

I dislike the loss of the swimming cove but can see that sea level Rise will destroy it any way.

The are downstream of Grand Ave and upstream of Mike Gotch Bridge a 50 foot should have upland buffer

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (INUNDATION MAP)

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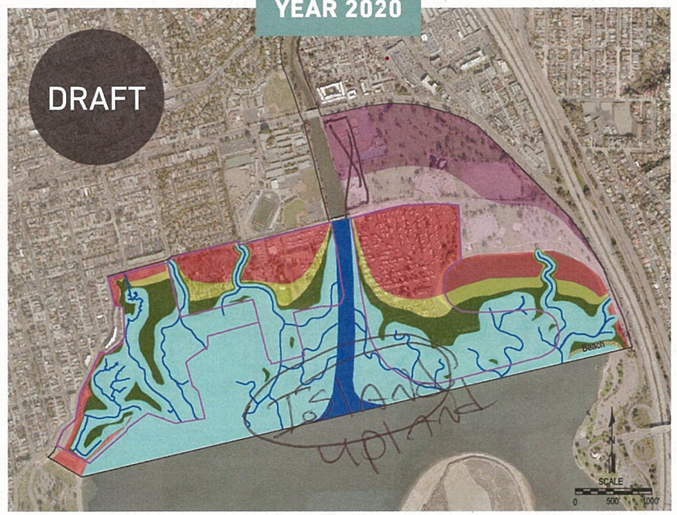
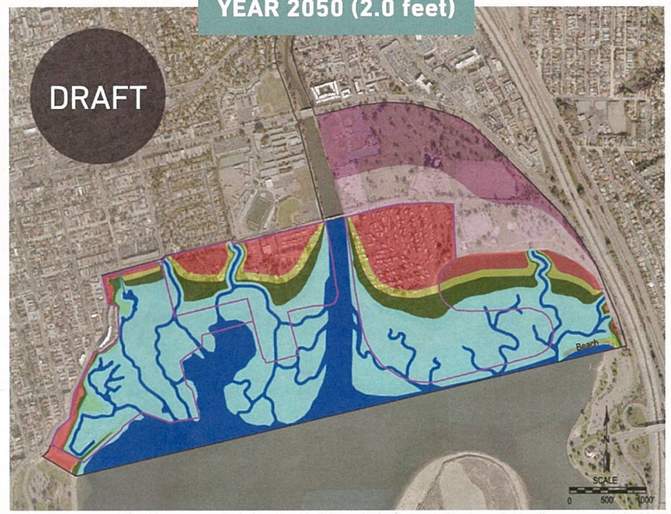
INUNDATION

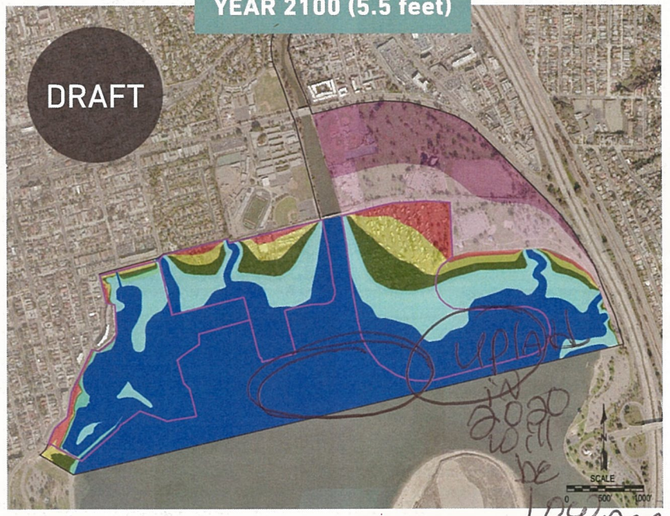
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

With so much of the restored area being converted to open water by 2100, how does this represent wetlands adaptation. In 100 years we will have almost no marsh left.

How does forcing an island and letting the Rose Creek sedementation build up create sea level rise adaptation where the water drops sediment at the mouth of the

I like that this provides the most habitat thru year 2100

My favorite alternative is this one although I do think making

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Not enough flow from Rose Creek being direct to Kendall Frost and Northern Wildlife preserve
NO medium to high intensity use should be adjacent to the creek

This is my least favorite

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

Too much open water, too start with since most of the area will be under water by 2100

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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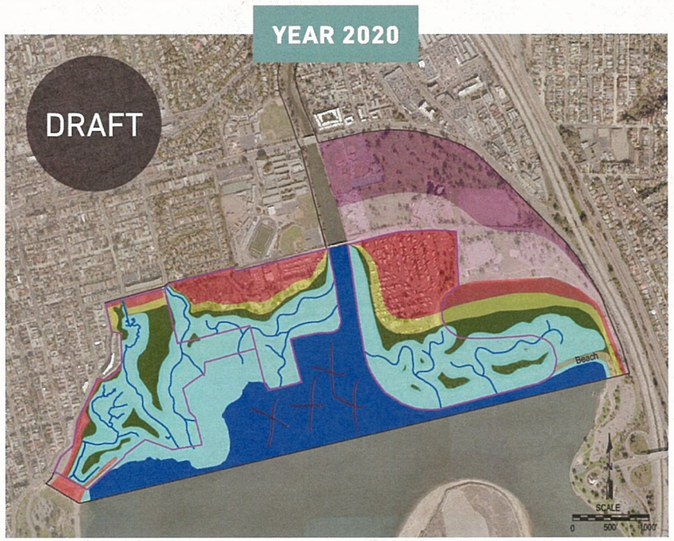
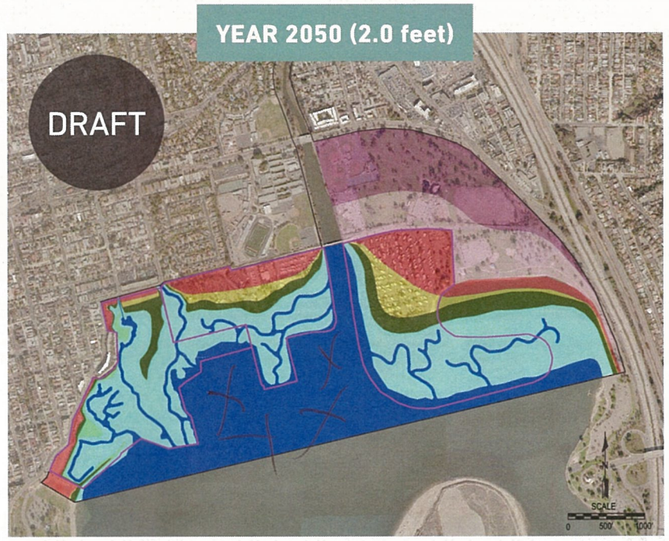
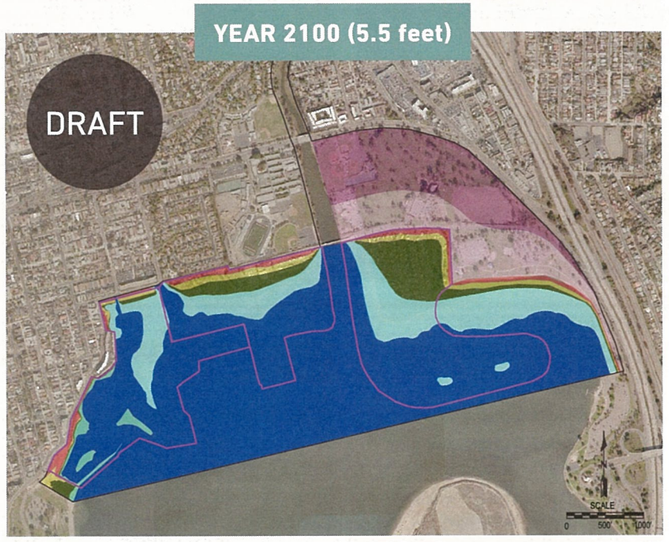
HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION







Your Feedback:

This

ALTERNATIVE C

CONNECTING PEOPLE W/ NATURE IS CRITICAL TO INSURING THAT FUTURE GENERATIONS FIGHT TO PROTECT THIS AREA THAT THEY WILL GROW TO LOVE.

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

This Alternative provides the most habitat that is accessible on by non-motorized vehicle like kayak and SUP → this will keep humans engaged and is important component for sustainability

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

I think if we make the island and that cutting a channel thru the de Anza bat creates upland habitat to start by building it up - we could have more marsh and in the long run with good Recreation like kayak & SUP to connect people w/ nature

ALTERNATIVE C

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

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HABITAT TYPE

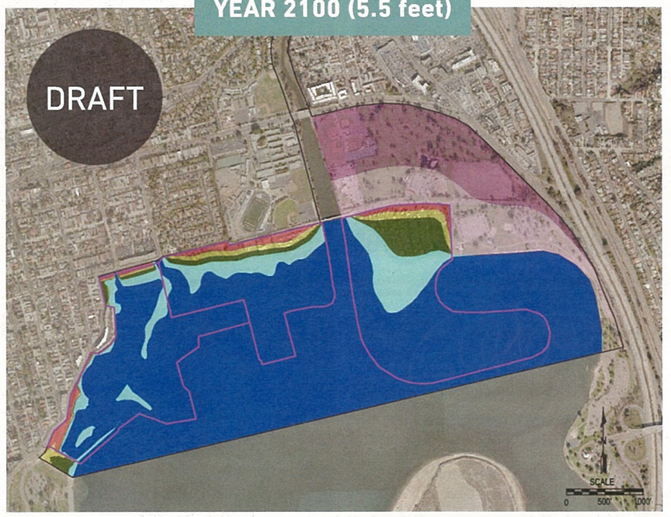
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

YEAR 2020

YEAR 2050 (2.0 feet)

YEAR 2100 (5.5 feet)



Your Feedback:

I like maintaining the DeAnza Cove swimming area but can see that due to sea level rise it will no longer be protected and we will lose most of the upland transitional, and high salt march to open water. What if the DeAnza boat was designed as upland habitat now so over time it might be low salt marsh or mudflat

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

ALL OF THIS SHOULD BE RESTORED TO WETLANDS ONLY. NO ROADS, NO BUILDINGS. ONLY WETLANDS. NO PARKING. PARK A MILE AWAY + WALK TO THE BAY.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

LET'S REALLY RE-WILD: NO VISITOR CENTER + NO AUTO ACCESS AND NO ROADS! PARK FAR AWAY + WALK A MILE TO GET TO THE BAY!

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

RESTORE WETLANDS. NO ROADS, NO BUILDINGS ONLY WILDLIFE HABITAT. IF PEOPLE HAVE TO WALK IN THIS AREA LET THEM PARK OUTSIDE AND WALK A MILE TO GET TO MISSION BAY.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

RE WILD MEANS NO VISITORS CENTER AND NO CAR ACCESS AND NO ROADS. PARK FAR AWAY AND WALK IN ONLY

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

THIS SHOULD BE 100% WETLANDS. THE SURROUNDING AREAS ARE ALL STREETS AND PARKING. ALL OF THIS SHOULD BE WILDLIFE HABITAT ONLY. NO BUILDINGS, NO ROADS, NO PARKING. PARK SOMEWHERE ELSE AND WALK IN A MILE TO THE BAY.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

RE WILD: NO VISITORS CENTER. NO ROADS. NO AUTOS. NO PARKING. PARK FAR AWAY AND WALK IN ONLY

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Is there a possibility of including more marsh and less mudflat?

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

I like the amount of parking areas w/ this alternative — better for public use and recreation. I also like the amount of public overlooks and platforms.

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
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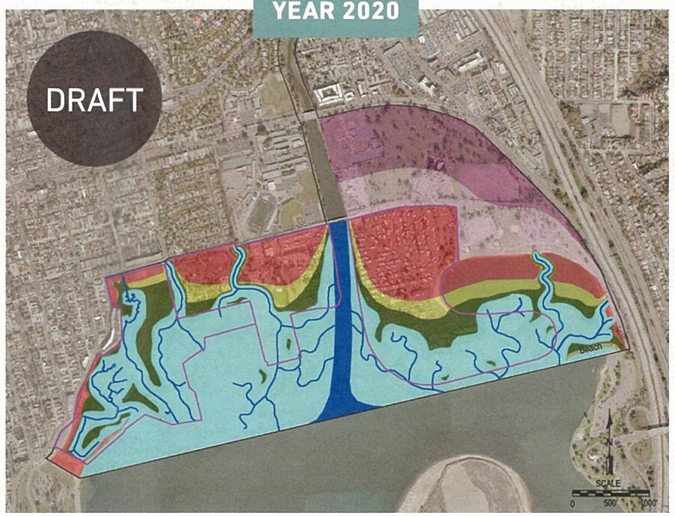
HABITAT TYPE

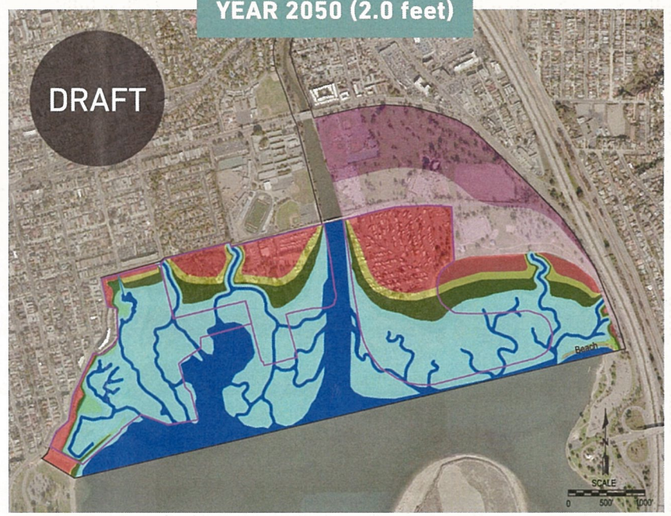
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

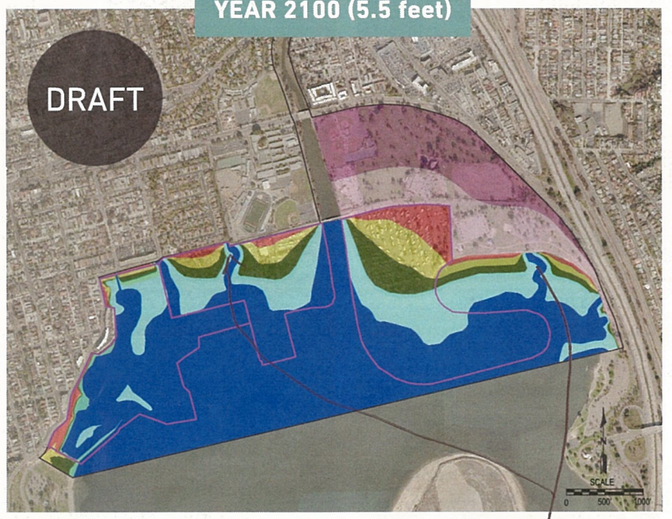
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

Is there a possibility of flooding near where these channels meet development?

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Transition from subtidal to marsh seems unrealistic, and very oddly shaped. Is there a reason for the rectangular shape?

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

I like the path that follows the ~~marsh~~ transitional area west of rose creek. I don't like the redundant walkways east of Rose Creek, - they seem like they affect more habitat for less public benefit (i.e. not new views). I like the amount of beach in this alternative - I could see people ~~[illegible]~~ supporting more beach and public access

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

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HABITAT TYPE

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- High-Mid Salt Marsh
- Low Salt Marsh
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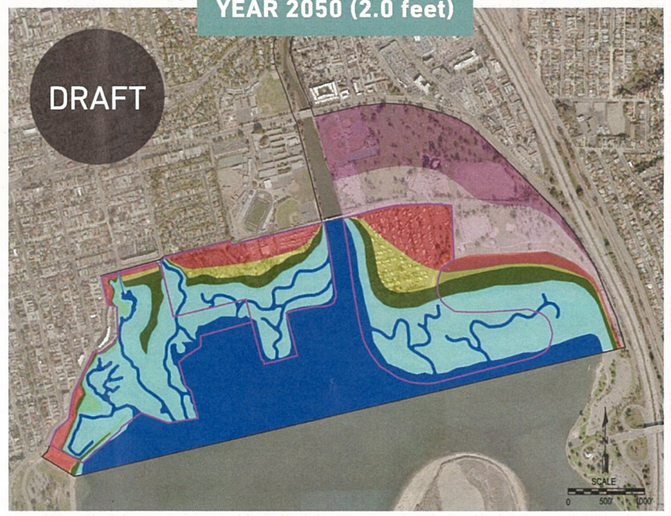
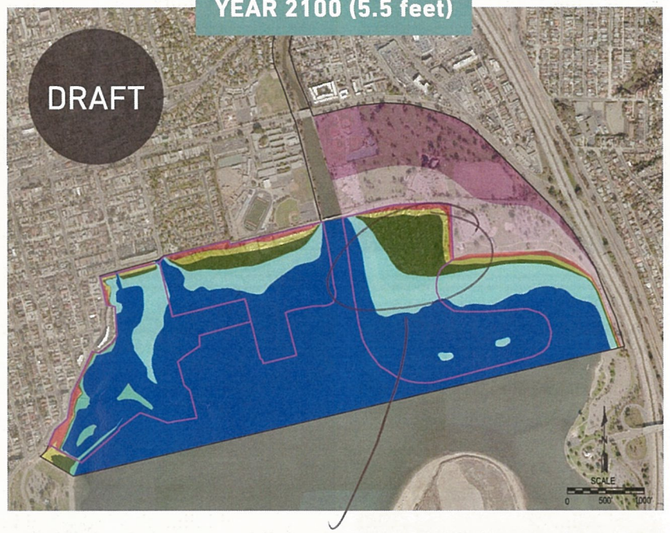
INUNDATION





Your Feedback:

I like that this alternative retains the highest acreage mid-high salt marsh after SLR.

ALTERNATIVE C

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

It seems like the ~~area of~~ cove area would be a good place to restore wetlands.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

I like the amount of parking and availability for public use and access. I don't like how ~~the~~ few platforms and overlooks are a part of this alternative. I like the way the path follows the transitional area west of Rose Creek

ALTERNATIVE C

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

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HABITAT TYPE

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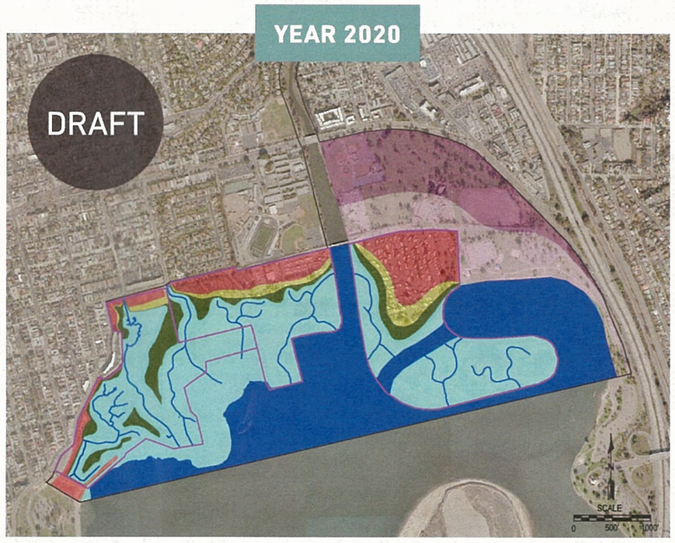
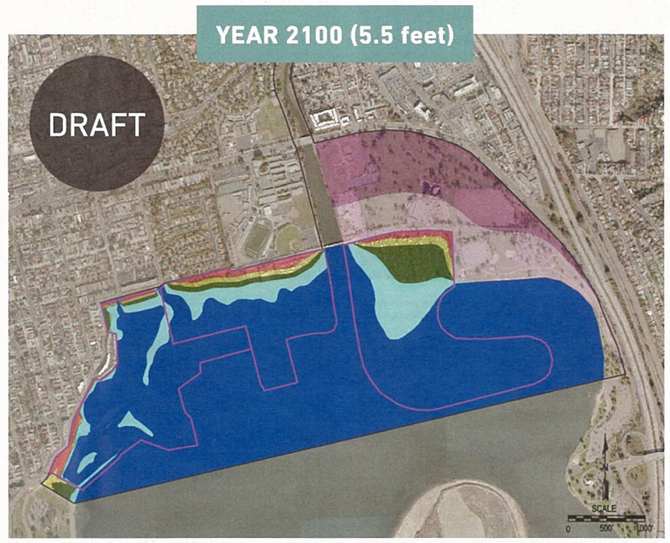
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION





Your Feedback:

There are studies that show marshes can keep up w/ SLR (i.e., accrete sediment and vegetative material). Has this possibility been taken into account for these SLR scenarios?

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I love the extensive mudflats/intertidal areas in this plan. I also appreciate that it provides the greatest capacity for ~~ots~~ buffering sea level rise.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
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- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

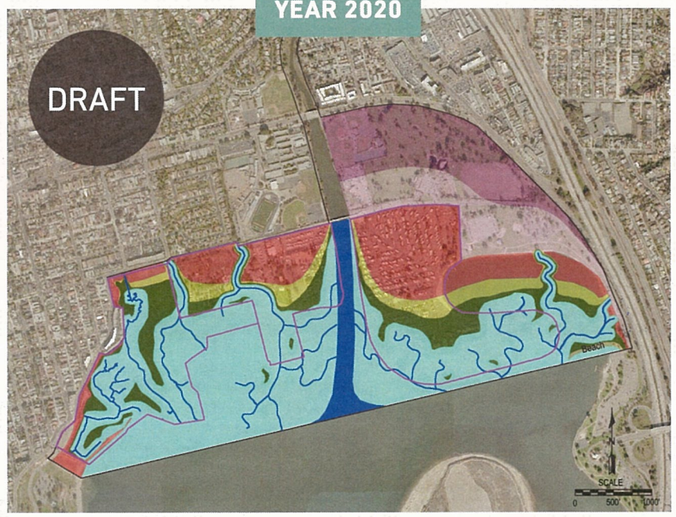
- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

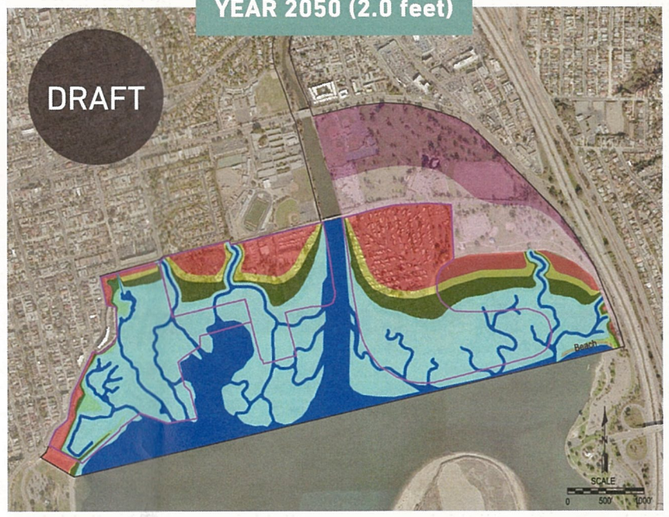
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

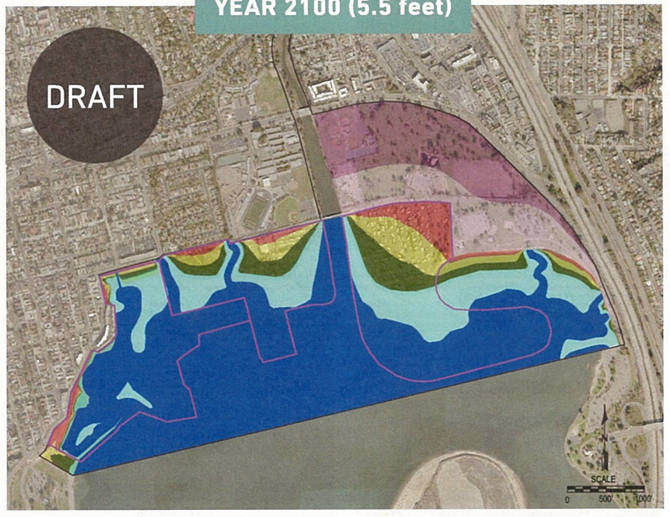
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

It would be interesting to see the sea level inundation to the surrounding neighborhoods and whether there is a € difference in impact to those neighborhoods depending on the adopted plan.

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
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- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I like the more extensive wetland/mudflat area in Plan A. I'm not sure I understand the advantage of so much open water in this plan.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

~~I~~ ~~prefer~~ I prefer the plans with more extensive wetland / intertidal habitat. There is already plenty of open water in Mission Bay!

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

Have you heard of Florence Shipek? She is my son-in-law's grandmother. She did more for the Native Indians in San Diego to preserve their land.

Having a natural, cultural center and school would be Beautiful! nature trail

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

~~50 acres~~ Needed ✓
120 acres in 2100 (with rising sea
160 acres needed) for habitat
to expand with rising sea level
to allow for educational access.
Let's think Big to allow a Diverse
~~cultural~~ cultural enrichment - Nature park →
See Alternative "C"!

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

To bring in money - Eco-tourism - for this area to be a base.

Your Feedback: Natural - Not paved. pedestrian jogging area -

My degree is in Sustainable Community Development. (2010) My Research was focused on Native American sustainability - California has (more) 108 Federally registered tribes - Basket weaving

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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- Low to Medium Intensity Recreational Use
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

more trails

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE C

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

AND Also summer classes some of the time for ~~Adults~~ families)

HABITAT MAP

Your Feedback:

I prefer these drafts. My vision is for the younger generation(with) the least human footprint. Campland will still be used for camping but year ROUND as an educational camp for schools and students around the world. Allow the marshes and wetlands to be Restored - as intended. what a gift to provide habitat.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
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- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
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- Access Road
- Existing Pathway
- Parking

Bird Sanctuary

Your Feedback:

It is a place of beauty, bird watching peace(and) -walking trails- biking trails- (without recreational sports-golf+tennis) With most of California coasts developed- let's give back to future generations and use this opportunity to restore // Not develop

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I like the idea of as much marsh as possible, and the creek flowing into it. My practical concern is that Campland - or camping in general (both RV + tent) ~~too~~ should also get some beach access & adjacency to natural areas (ie. not I-5 & Grand Avenue)

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

This has a little more options for Campland with beach access, but is still so close to the freeway. Isn't there a way to have as much marsh as possible + the creek flowing to it, but still allow enjoyment of the east side of the Dearza area for campers, public, etc

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Clearly the best of the 3 options because it seems to provide the most restoration of habitat
No matter which option is chosen, it would be good to have a floating boom on Rose Creek to prevent trash from floating into Mission Bay, especially into the restored habitat

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
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- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

The circular walkway looks like a race track. Do you really want to turn part of this area into another athletics area? I'd prefer a non-circular, winding loop trail.

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I doubt that the channel through De Anza will be sufficient to allow good water flow around the new island.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
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- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (INUNDATION MAP)

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HABITAT TYPE

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- Transitional
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- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

YEAR 2020

YEAR 2050 (2.0 feet)

YEAR 2100 (5.5 feet)

Your Feedback:

None of the 3 options will have much wetlands by 2100; option C will have the least. For each of the 3 alternatives, consider leaving more of the higher land of De Anza so there will be more elevated land in 2100.

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Public Access and Recreational Use should be closer to the bay and include camping along

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
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- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

More Upland area to become Arol

Not enough beach for PW

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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LEGEND (INUNDATION MAP)

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- Mudflat
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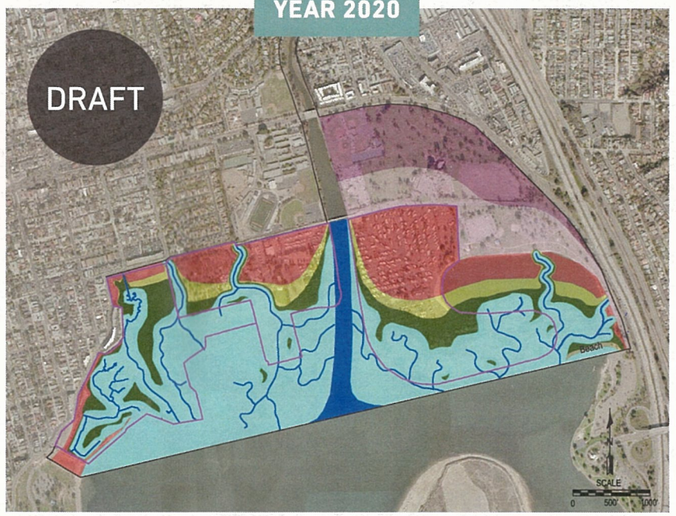
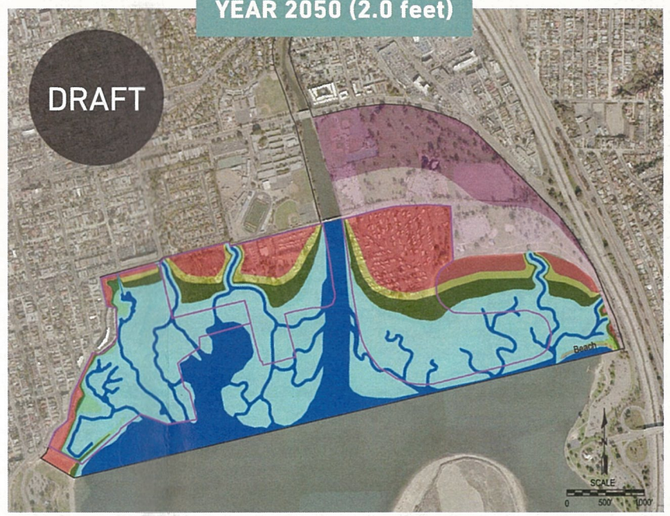
INUNDATION

YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)

Your Feedback:

I think there is not enough Public Access or camping close to the water. The bay was made for Recreation and the public should not be limited by closed off (No-Access) by and for the Residents of San Diego.

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

There is not ~~water~~ camping by the water

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

Camping S/be closer to water along ~~edge~~

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
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HABITAT TYPE

- Upland
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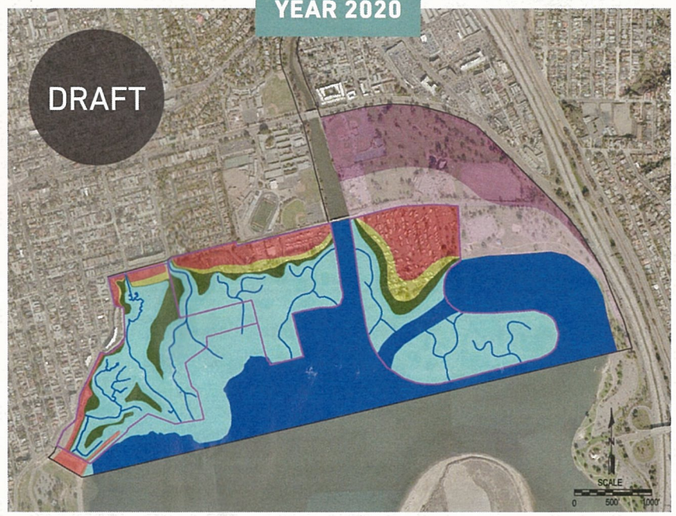
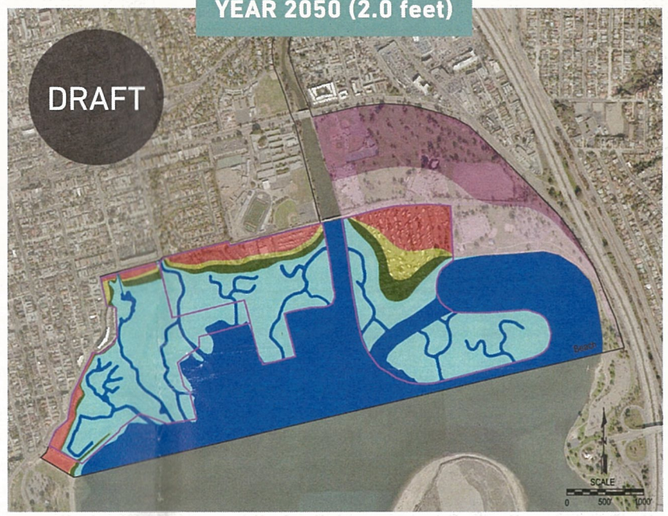
INUNDATION

YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)

Your Feedback:

None of these ~~cannot~~ Allow for the public to use the water or beach

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I am concerned at the loss of RV Camping on the bay, as demand is Rising. Beach & Water access seems more restricted under Draft A, B, C. Rose creek water sheel is not addressed. Where is the plan for Urban Camping. Campland is in the Top 10 Urban Campings facilities in the US.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

this is the best alternative.

but all this habitat will be lost to sea level rise in 100 years

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

maybe I just cant see it. Where is the public Parking? Not enough public access

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

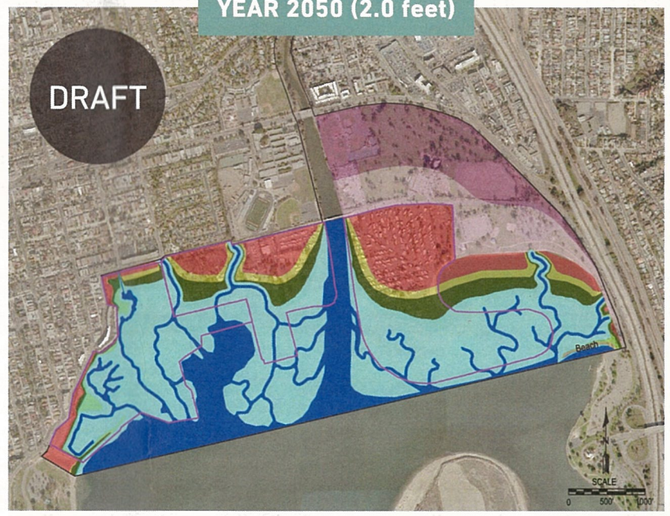
HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

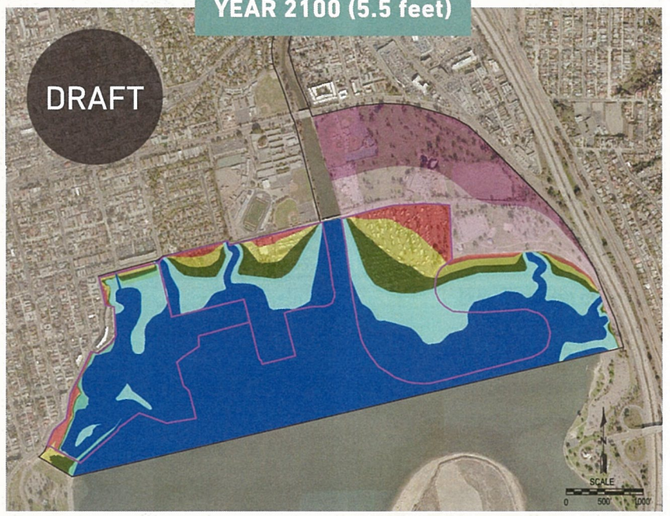
INUNDATION

YEAR 2020

YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

Alt A is the only alternative that I like. I has the most natural configuration and absorbs sea level rise the best.

Aesthetiely this is the best alternative

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

where's the parking?
this one has a little better public access. This is essential because it is the Law!

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

YEAR 2020

YEAR 2050 (2.0 feet)

YEAR 2100 (5.5 feet)

Your Feedback:

We can DO better than this,
We need more area for Habitat restoration. under these plans all habitat will be lost in 100 years.

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

not enough parking where is it?

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

- Study Area
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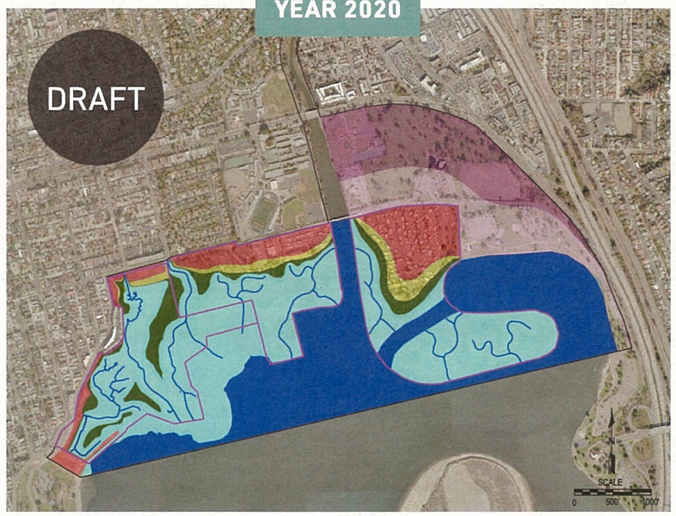
HABITAT TYPE

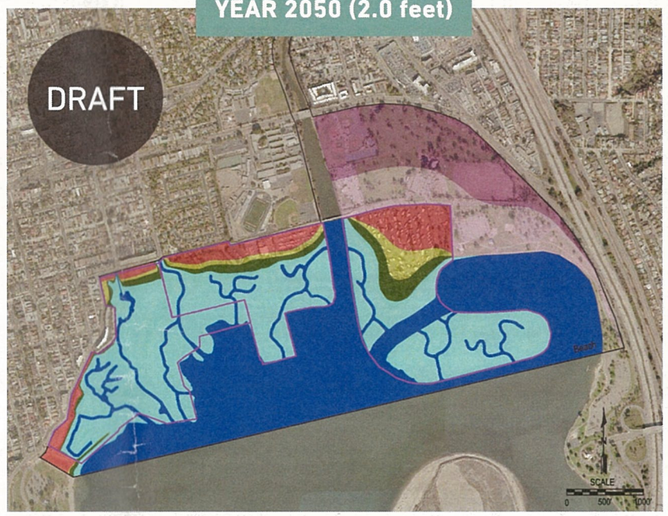
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

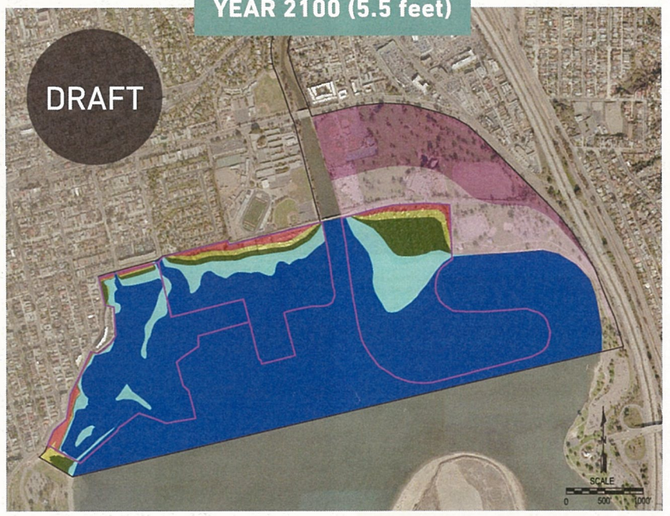
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

We can do more than this in terms of habitat restoration and water quality improvement.

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Have walkways to view wildlife

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Bad idea.

More Camping on the Bay
Leave Campland where it is

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
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- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

waste of money

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Not good!

We need more not less waterfront camping.

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

- Overall, a brief narrative or bullet list that summarizes the differences between the alternatives would be helpful.
- I like that this option maximizes the acreage of habitat/vegetation available @ the site.
- The potential blockage of storm water related sediment flows concerns me as flooding & blockage of nearby outfalls is an issue.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
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- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I like that this plan allows for sediment to recharge + elevate Kendall Frost naturally. It seems like this option may be most considerate of storm water flows & how flows interact with the wetland/natural habitat.
• I'm very interested in how storm water events & flows are impacted by the alternatives.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

- I don't like that the acreages of vegetation/habitat for this alternative compared to the others.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
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- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
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C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Ridiculous plan

PUBLIC ACCESS AND USE

leave Campland here

Keep campsites, here

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Very Bad Plan! Public use & camping should be front & foremost. we need more camping for all the families to enjoy a few nites in nature's beauty. Not piled up next to the freeway. Campfire on the bay so people can learn about wild life. a true waste of millions of dollars.

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
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RECREATION

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- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

Keep our beautiful waterfront camping.

What a crazy idea! Millions $$ wasted

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
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RECREATION

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BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Keep campland here by the bay.
It is a huge asset to the community.

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

We are getting there. Finally taking into account Sea Level Rise. A preserve for the entire city. Not private profit. Bring the youth and visitors not residential camping Trails, canoeing, research.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
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- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Please go with this option, it's the best way to protect our vital wetlands for the future.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Modeling will likely show that the high velocity water output of Rose Creek would result in silt and otherwise disrupt whatever habitat and marsh ~~[illegible]~~ is adjacent to the creek.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback: This Alternative would ~~[illegible]~~ eliminate waterfront camping. The bifurcation of low / high recreational use does not make economic sense and would not be supported by the city or the community. There is no point in studying a proposed alternative that would result in separating tent and RV camping.

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

The Coastal Commission will never allow the water area of De Anza Cove to be filled in with upland and marsh. It will also not allow the elimination of waterfront camping, which all of these alternatives require.

The Coastal Conservancy entrusted you with a grant to study the technical, economic and political feasibility of new wetlands. None of these alternatives are realistic.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

The Mission Bay Master Plan only envisioned the possibility of wetlands at Campland's existing site only for the purposes of a "contained marsh" with bladder dams to create retention time needed to purify the water. Since 1994, water quality in Mission Bay has improved and these measures, if even viable, are no longer necessary.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

In the event that Campland's property were to convert to marsh, the Master Plan recommends only one alternative site: the boot of De Anza, the flow former mobile home park property, which contains the infrastructure needed for a campground.

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
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- Proposed Channel
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I PREFER + ADVOCATE FOR THIS PLAN.
· IT CONNECTS TO THE EXISTING STORM DRAIN INFRASTRUCTURE = MAXIMUM POSITIVE ENVIRONMENTAL IMPACT
· IT ~~PROVIDES~~ THE MOST HABITAT IN 2100
· INSURES THE MOST WETLANDS WHEN THE SEA RISES.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

① LIKE THE PATHWAY FROM THE HIGH SCHOOL + PLATFORM - CONNECTS THE WETLANDS TO THE COMMUNITY
② WOULD PREFER THE OVERLOOK TO BE A BIT MORE TO THE WEST.

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

① BETTER LOCATION FOR OVERLOOK THAN ALTERNATIVE A

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I DO NOT LIKE THE APPEARANCE OF ~~CREATING~~ CREATING AN ISLAND & MAINTAINING THE DE ANZA COVE. THIS AREA SHOULD BE RETURNED TO WETLANDS.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I like that De Anza Cove is filled in - it currently has poor water quality & should be restored as a wetland to increase wetland functionality (& likely save costs)
What do these lines represent? (current channels?)
Really like extending wetland high Salt/low Salt marsh into mission bay to create more habitat. May need more transition zone coming

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Love the public trails & lookout point.
The beach doesn't seem feasible/useful & may wash away

out of Rose Creek.

ALTERNATIVE A

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

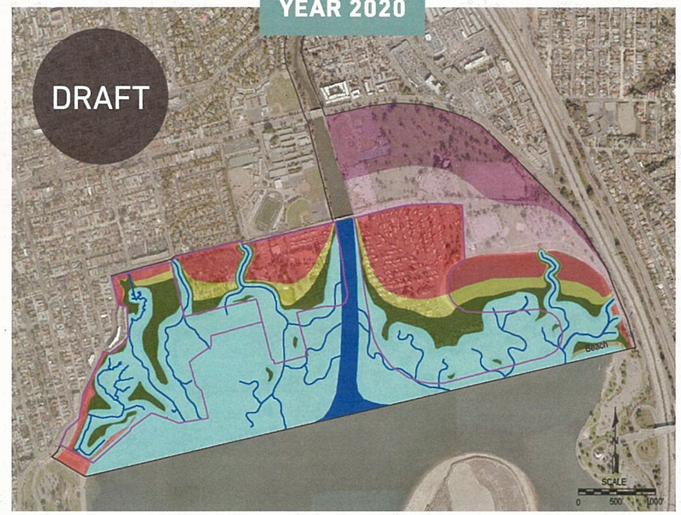
- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

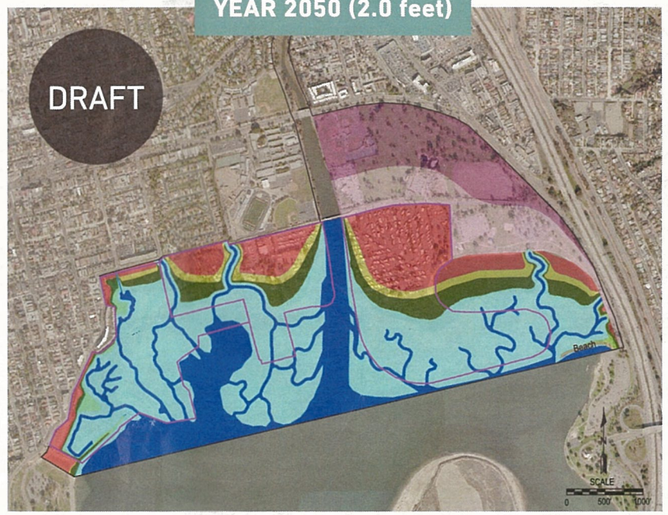
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

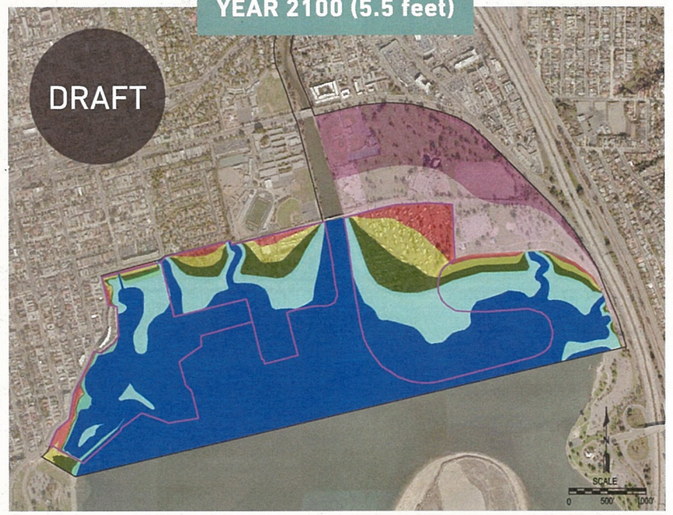
YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)



Your Feedback:

For long term planning, it seems necessary to plan to have upland area where there are currently homes, transition to restored wetlands (upland) so the marsh can retreat.

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Transition & upland seem too small to be functional, & very close to freeway, maybe more upland is needed there? Love filling De Anza cove. Would like to see more low/high marsh extending into Mission Bay.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

Like the more options for trails in this draft. Are there plans to include signage? Id like to see more observation platforms, & more marsh habitat to improve water quality & increase biodiversity in marsh (& carbon storage & sequestration!)

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
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- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

De Anza cove water quality will not be improved unless water is channeled through wetlands. Channel between De Anza and Bay doesn't seem likely to remain & separates wetland habitats - should have continuous wetland areas. Transition & upland zones seem very small & possibly nonfunctional.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

This area should also be restored to wetlands, as water quality will still be poor so it should not be used for people swimming.

ALTERNATIVE A

ReWild MISSION BAY

No address to pollution coming out of Rose creek

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
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- Low to Medium Intensity Recreational Use
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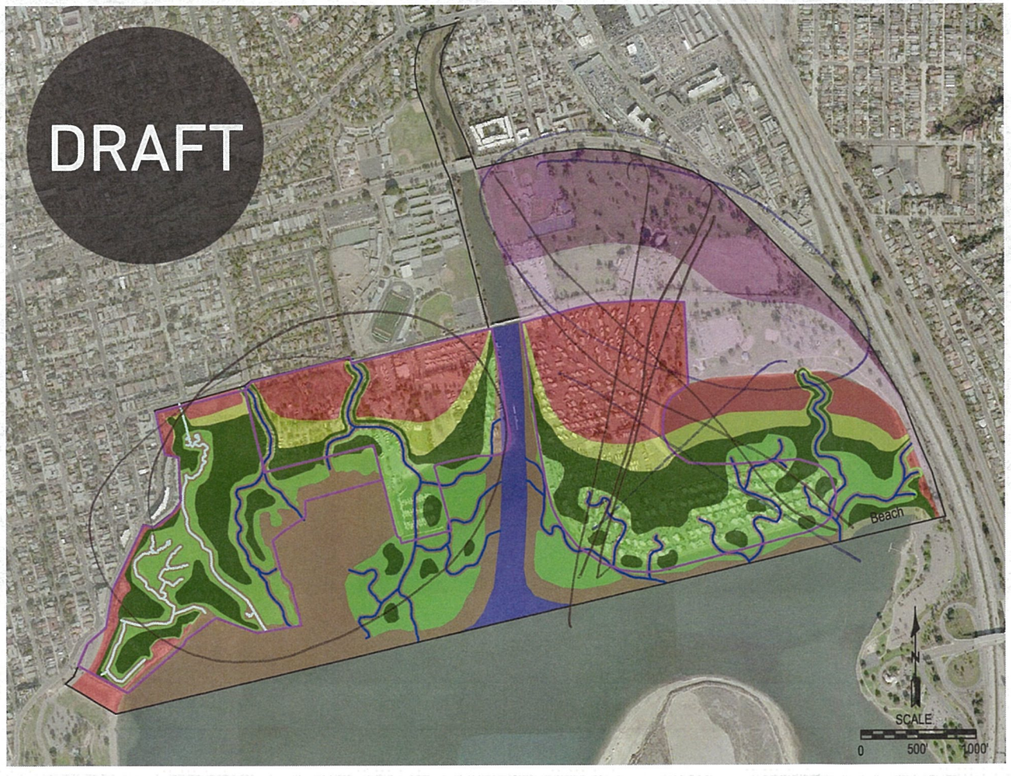
HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP



Your Feedback:

Camping in RV's & tents help bring kids to the area to learn, include this near the water so they are imerged in the environment not put on a freeway

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Where is Camping & RV use

Need to preserve beach front camping Not freeway camping!

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
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- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

where is RV camping?
Need to preserve this activity for generations to come.

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

camping ?
camping on busy streets does not put kids in an environment that goes with habitat awareness. Not good.

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
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- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Rose Creek is a problem

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Camping is needed - Beach front

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
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- Proposed Channel
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE
- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS
- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

Family is forgotten in so much of these plans Deal with Rosecreek –

ALTERNATIVE B

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

This is the best idea yet! It increases the wetland footprint in a way that protects future uses of the area.

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

The island is a great idea. It offers a protected area away from the shoreline

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I like less Soil Removed, that Soil has been there for centuries

More Wetlands is Best.

Move Camping/RVs back to Grand & Keep wetlands a habitat for wildlife

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Make All trails loops close to transitional marsh area

Your Feedback:

Not Too fond of Circular Pedestrian Trail Make it oblonged. Put more paths with limited access off trails.

Put visitors center (A) a bit further away from road/parking.

No Visitors center (C) too close to freeway

ALTERNATIVE B

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Not enough wetlands

Moves too much soil off site

Make this an example of the habitat that was false Bay in 1800s

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Beach

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Kendall Frost
- Parking
- Access Road

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

A. Circle features of the alternatives that you like.
B. Cross out features of the alternatives that you don't like.
C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
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- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Not enough Wetlands
Wate of an opportunity to give some habitat back to the creatres

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

BUILT FEATURES AND PATHS AND TRAILS

- Visitor Center
- Interpretive Path/High School Path
- Visitor Center Platforms/ High School Platforms
- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE C

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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C. Additional comments are welcomed below!

LEGEND (INUNDATION MAP)

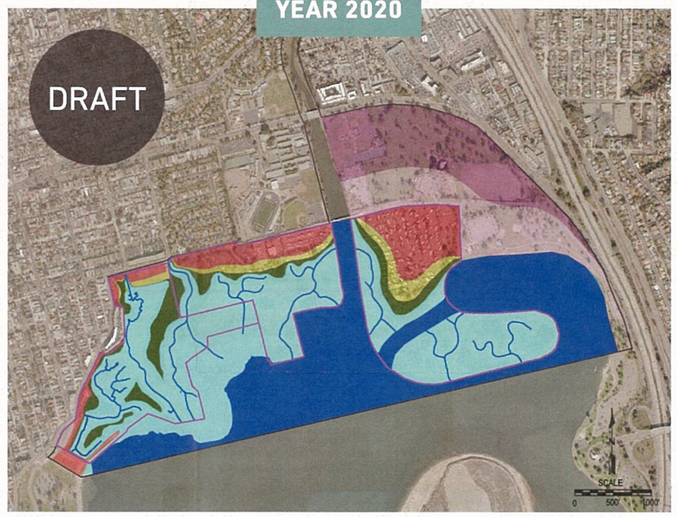
- Study Area
- Restoration Focus Area
- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use
- Proposed Channel
- Existing Channel
- Mean Lower Low Water (MLLW) Inundated Area: *area inundated (under water) during low tide.*
- Mean Higher High Water (MHHW) Inundated Area: *area inundated (under water) during high tide.*

HABITAT TYPE

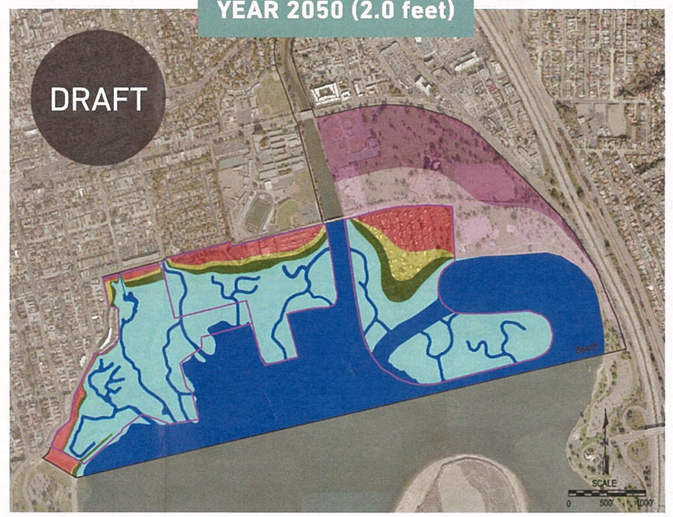
- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

INUNDATION

YEAR 2020



YEAR 2050 (2.0 feet)



YEAR 2100 (5.5 feet)

Your Feedback:

Why are the choices presented willing to destroy an existing habitat where wildlife ARE CURRENTLY Living to impose a different zone?

Has there been a consideration for the negative effects of the release of the pollutants that have been and are currently covered and buried by the years a years sediment?

If according to the models presented that in 50-100 years there ~~is~~ will be approximately a 2/3 loss of habitat, then why displace everything and everyone?

Why not reclaim Fiesta Island? Instead?

ALTERNATIVE A

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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C. Additional comments are welcomed below!

LEGEND (HABITAT MAP)

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

I HAVE been HERE ~~since~~ 1952 - I WAS A young women AND the FATHERS of the MISSION BAY project then AND NOW HAVE COEXISTED since THEN SUCCESSfully. The LAND THAT WAS here before the dredging WAS NOT ECO FRIENDLY when they built MISSION BAY it improved every aspect FOR A FRIENDLY ATMOSPHERE FOR WILD LIFE and HUMANS.

PLEASE EXCUSE MY SPELLING

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
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- Low Salt Marsh
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RECREATION

- Medium to High Intensity Recreational Use
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- Bike/Pedestrian Trail
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- Access Road
- Existing Pathway
- Parking

Your Feedback:

ALTERNATIVE A

INSTRUCTIONS

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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Rewild is converting the majority of the recreational use to marsh. People count as much as birds & fish! The golf course, playing fields, tennis & RV & tent campine have been available for San Diegans & visitors for many years and it is very poor community planning

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
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- Pedestrian Walkway
- Bike/Pedestrian Trail
- Overlook Island
- Access Road
- Existing Pathway
- Parking

Your Feedback:

to ~~focus~~. take it away.

this location. whether these markers will clean up Rose Creek has not been proven.

ALTERNATIVE C

ReWild MISSION BAY

INSTRUCTIONS

ARE THERE ASPECTS OF THE DRAFT ALTERNATIVES YOU LIKE OR DISLIKE?

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LEGEND (HABITAT MAP)

- Study Area
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HABITAT TYPE

- Upland
- Transitional
- High-Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Subtidal

HABITAT MAP

Your Feedback:

Keep
Open Channels and Bayarea Walk

Needs more paths! for Walking, hiking
to get closer to observe perhaps a
small bridge over

PUBLIC ACCESS AND USE

LEGEND (PUBLIC ACCESS AND USE MAP)

HABITAT TYPE

- Transitional
- Subtidal
- High Mid Salt Marsh
- Low Salt Marsh
- Mudflat
- Upland

RECREATION

- Medium to High Intensity Recreational Use
- Low to Medium Intensity Recreational Use

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- Visitor Center
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- Pedestrian Walkway
- Bike/Pedestrian Trail
- Event Platform
- Access Road
- Existing Pathway
- Parking

Your Feedback:

Keep Wetlands!